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BROKEN - CK - AMBIENCE Abandoned House 06.wav	AMBIENCE ABANDONED HOUSE; Empty, desolate, abandoned house with light wind and occasional creaking and squeaking.	1
BROKEN - CK - AMBIENCE Abandoned House 07.wav	AMBIENCE ABANDONED HOUSE; Empty, desolate, abandoned house with light wind and occasional creaking and squeaking.	1
BROKEN - CK - AMBIENCE Abandoned House 08.wav	AMBIENCE ABANDONED HOUSE; Empty, desolate, abandoned house with light wind and occasional creaking and squeaking.	1
BROKEN - CK - AMBIENCE Abandoned House 09.wav	AMBIENCE ABANDONED HOUSE; Empty, desolate, abandoned house with light wind and occasional creaking and squeaking.	1
BROKEN - CK - AMBIENCE Abandoned House 10.wav	AMBIENCE ABANDONED HOUSE; Empty, desolate, abandoned house with light wind and occasional creaking and squeaking.	1
BROKEN - CK - AMBIENCE Roomtone .wav	AMBIENCE ROOMTONE; Empty, desolate, abandoned house roomtone with occasional creaking and squeaking.	1
BROKEN - CK - AMBIENCE Tunnel 01.wav	AMBIENCE TUNNEL; Empty, cavernous underground tunnel with distant muffled voices.	1
BROKEN - CK - AMBIENCE Tunnel 02.wav	AMBIENCE TUNNEL; Empty, cavernous underground tunnel.	1
BROKEN - CK - BAG PAPER STRESS LARGE 01.wav	BAG PAPER STRESS LARGE; Crumpling and stretching a large, thick BBQ coal bag.	3
BROKEN - CK - BAG PAPER STRESS LARGE 02.wav	BAG PAPER STRESS LARGE; Crumpling and stretching a large, thick BBQ coal bag.	2
BROKEN - CK - BAG PAPER STRESS LARGE 03.wav	BAG PAPER STRESS LARGE; Crumpling and stretching a large, thick BBQ coal bag.	2
BROKEN - CK - BAG PAPER STRESS LARGE 04.wav	BAG PAPER STRESS LARGE; Crumpling and stretching a large, thick BBQ coal bag.	2
BROKEN - CK - BALLOON LATEX STRESS 01.wav	BALLOON LATEX STRESS; Pulling and stretching balloon. Useful for destruction and tension. Medium duration.	3
BROKEN - CK - BALLOON LATEX STRESS 02.wav	BALLOON LATEX STRESS; Pulling and stretching balloon. Useful for destruction and tension. Medium duration.	3
BROKEN - CK - BALLOON LATEX STRESS 03.wav	BALLOON LATEX STRESS; Pulling and stretching balloon. Useful for destruction and tension. Medium duration.	3
BROKEN - CK - BARREL Metal Large Slide.wav	BARREL METAL SLIDE LARGE; Large industrial grade barrel sliding. Hollow resonant character. Mildly reverberant.	4
BROKEN - CK - BEAM Wood Ceiling Drop On Concrete.wav	BEAM WOOD CEILING; Wood beams falling and dropping on concrete surface from ceiling. Occasional metal ring. Indoor reverb.	5
BROKEN - CK - BEAM Wood Hit Rattle.wav	BEAM WOOD HIT; Sledgehammer hitting wood beam. Heavy and rattly hits. Interior room reverb.	6
BROKEN - CK - BOTTLE BEER Glass Smash.wav	BOTTLE BEER GLASS SMASH; Smashing a beer bottle with a sledgehammer. Small, short pop followed by small glass debris.	5
BROKEN - CK - BRICK Drop On Concrete 01.wav	BRICK DROP; Paving brick dropping and hitting concrete.	6
BROKEN - CK - BRICK Drop On Concrete 02.wav	BRICK DROP; Paving brick dropping and hitting concrete.	6
BROKEN - CK - BRICK Drop On Concrete 03.wav	BRICK DROP; Paving brick dropping and hitting concrete.	6
BROKEN - CK - BRICK Engineered Drop On Concrete -12 01.wav	BRICK ENGINEERED DROP; Engineered brick dropping and hitting concrete. Pitched down 1 octave.	5
BROKEN - CK - BRICK Engineered Drop On Concrete -12 02.wav	BRICK ENGINEERED DROP; Engineered brick dropping and hitting concrete. Pitched down 1 octave.	5
BROKEN - CK - BRICK Engineered Drop On Concrete -12 03.wav	BRICK ENGINEERED DROP; Engineered brick dropping and hitting concrete. Pitched down 1 octave.	5
BROKEN - CK - BRICK Engineered Drop On Concrete -12 04.wav	BRICK ENGINEERED DROP; Engineered brick dropping and hitting concrete. Pitched down 1 octave.	4
BROKEN - CK - BRICK Engineered Drop On Concrete -12 05.wav	BRICK ENGINEERED DROP; Engineered brick dropping and hitting concrete. Pitched down 1 octave.	4
BROKEN - CK - BRICK Engineered Drop On Concrete -24 01.wav	BRICK ENGINEERED DROP; Engineered brick dropping and hitting concrete. Cinder block character. Pitched down 2 octaves.	5
BROKEN - CK - BRICK Engineered Drop On Concrete -24 02.wav	BRICK ENGINEERED DROP; Engineered brick dropping and hitting concrete. Cinder block character. Pitched down 2 octaves.	5
BROKEN - CK - BRICK Engineered Drop On Concrete -24 03.wav	BRICK ENGINEERED DROP; Engineered brick dropping and hitting concrete. Cinder block character. Pitched down 2 octaves.	5
BROKEN - CK - BRICK Engineered Drop On Concrete -24 04.wav	BRICK ENGINEERED DROP; Engineered brick dropping and hitting concrete. Cinder block character. Pitched down 2 octaves.	4
BROKEN - CK - BRICK Engineered Drop On Concrete -24 05.wav	BRICK ENGINEERED DROP; Engineered brick dropping and hitting concrete. Cinder block character. Pitched down 2 octaves.	4
BROKEN - CK - BRICK Engineered Drop On Concrete 01.wav	BRICK ENGINEERED DROP; Engineered brick dropping and hitting concrete.	6
BROKEN - CK - BRICK Engineered Drop On Concrete 02.wav	BRICK ENGINEERED DROP; Engineered brick dropping and hitting concrete.	6
BROKEN - CK - BRICK Engineered Drop On Concrete 04.wav	BRICK ENGINEERED DROP; Engineered brick dropping and hitting concrete.	4
BROKEN - CK - BRICK Engineered Drop On Concrete 03.wav	BRICK ENGINEERED DROP; Engineered brick dropping and hitting concrete.	6
BROKEN - CK - BUCKET Metal Drop On Junk Metal 01.wav	BUCKET PLASTIC DROP; Dropping plastic bucket on metal junkpile. Indoor reverb.	4
BROKEN - CK - BUCKET Metal Drop On Junk Metal 02.wav	BUCKET PLASTIC DROP; Dropping plastic bucket on metal junkpile. Indoor reverb.	4

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BROKEN - CK - BUCKET Metal Drop On Junk Metal 03.wav	BUCKET PLASTIC DROP; Dropping plastic bucket on metal junkpile. Indoor reverb.	4
BROKEN - CK - BUCKET Plastic Drop On Junkpile Metal.wav	BUCKET PLASTIC DROP; Dropping plastic bucket on pile of metal junk.	3
BROKEN - CK - CABINET Wood Fall 01.wav	CABINET WOOD FALL; Large wood kitchen cabinet falling to the ground. Interior room reverb.	5
BROKEN - CK - CABINET Wood Fall 02.wav	CABINET WOOD FALL; Large wood kitchen cabinet falling to the ground. Interior room reverb.	4
BROKEN - CK - CABINET Wood Fall Long.wav	CABINET WOOD FALL LONG; Large wood kitchen cabinet falling to the ground. Interior room reverb.	2
BROKEN - CK - CAGE Wood Shake 01.wav	CAGE WOOD SHAKE MEDIUM; Shaking a rattly medium sized wooden cage. Useful for earthquakes and tremors.	2
BROKEN - CK - CAGE Wood Shake 02.wav	CAGE WOOD SHAKE MEDIUM; Shaking a rattly medium sized wooden cage. Useful for earthquakes and tremors.	2
BROKEN - CK - CAGE Wood Shake Large 01.wav	CAGE WOOD SHAKE LARGE; Shaking a rattly medium sized wooden cage. Useful for earthquakes and tremors.	2
BROKEN - CK - CAGE Wood Shake Large 02.wav	CAGE WOOD SHAKE LARGE; Shaking a rattly medium sized wooden cage. Useful for earthquakes and tremors.	2
BROKEN - CK - CAGE Wood Shake Small.wav	CAGE WOOD SHAKE SMALL; Shaking a rattly medium sized wooden cage. Useful for earthquakes and tremors.	3
BROKEN - CK - CANDY Crush In Mouth Closed 01.wav	CANDY CRUSH MOUTH CLOSED; Crushing hard candy in mouth, with mouth closed. Crunchy character.	5
BROKEN - CK - CANDY Crush In Mouth Closed 02.wav	CANDY CRUSH MOUTH CLOSED; Crushing hard candy in mouth, with mouth closed. Crunchy character.	5
BROKEN - CK - CANDY Crush In Mouth Open -12 01.wav	CANDY CRUSH MOUTH OPEN; Crushing hard candy in mouth, with mouth open. Crunchy character. Pitched down 1 octave.	5
BROKEN - CK - CANDY Crush In Mouth Open -12 02.wav	CANDY CRUSH MOUTH OPEN; Crushing hard candy in mouth, with mouth open. Crunchy character. Pitched down 1 octave.	5
BROKEN - CK - CANDY Crush In Mouth Open -12 03.wav	CANDY CRUSH MOUTH OPEN; Crushing hard candy in mouth, with mouth open. Crunchy character. Pitched down 1 octave.	3
BROKEN - CK - CANDY Crush In Mouth Open 01.wav	CANDY CRUSH MOUTH OPEN; Crushing hard candy in mouth, with mouth open. Crunchy character.	4
BROKEN - CK - CANDY Crush In Mouth Open 02.wav	CANDY CRUSH MOUTH OPEN; Crushing hard candy in mouth, with mouth open. Crunchy character.	4
BROKEN - CK - CANDY Crush In Mouth Open 03.wav	CANDY CRUSH MOUTH OPEN; Crushing hard candy in mouth, with mouth open. Crunchy character.	5
BROKEN - CK - CAR HEADLIGHT Glass Smash 01.wav	CAR HEADLIGHT HIT; Smashing a car headlight with glass debris. Hollow, resonant character.	6
BROKEN - CK - CAR HEADLIGHT Glass Smash 02.wav	CAR HEADLIGHT HIT; Smashing a car headlight with glass debris. Hollow, resonant character.	6
BROKEN - CK - CEILING Wood Collapse.wav	CEILING WOOD COLLAPSE; Wood dropping from ceiling on concrete surface. Occasional metal ring. Indoor reverb.	1
BROKEN - CK - CERAMIC Drop On Junk Metal.wav	CERAMIC DROP; Throwing and dropping ceramic on metal junkpile. Indoor reverb.	4
BROKEN - CK - COIL Metal Drop On Concrete -12.wav	COIL METAL DROP; Dropping a large metal coil on concrete. Pitched down 1 octave.	4
BROKEN - CK - COIL Metal Drop On Concrete -24.wav	COIL METAL DROP; Dropping a large metal coil on concrete. Pitched down 2 octaves.	4
BROKEN - CK - COIL Metal Drop On Metal Hollow 01.wav	COIL METAL DROP; Dropping a large metal coil on hollow metal. Car hood character.	4
BROKEN - CK - COIL Metal Drop On Metal Hollow 02.wav	COIL METAL DROP; Dropping a large metal coil on hollow metal. Car hood character.	4
BROKEN - CK - COIL Metal Drop On Metal Hollow 03.wav	COIL METAL DROP; Dropping a large metal coil on hollow metal. Car hood character.	5
BROKEN - CK - CROWBAR Curved Metal Drop On Concrete -12 01.wav	CROWBAR CURVED METAL DROP; Dropping a curved metal crowbar on concrete. Pitched down 1 octave.	5
BROKEN - CK - CROWBAR Curved Metal Drop On Concrete -12 02.wav	CROWBAR CURVED METAL DROP; Dropping a curved metal crowbar on concrete. Pitched down 1 octave.	5
BROKEN - CK - CROWBAR Curved Metal Drop On Concrete -24 01.wav	CROWBAR CURVED METAL DROP; Dropping a curved metal crowbar on concrete. Pitched down 2 octaves.	3
BROKEN - CK - CROWBAR Curved Metal Drop On Concrete -24 02.wav	CROWBAR CURVED METAL DROP; Dropping a curved metal crowbar on concrete. Pitched down 2 octaves.	3
BROKEN - CK - CROWBAR Curved Metal Drop On Concrete -24 03.wav	CROWBAR CURVED METAL DROP; Dropping a curved metal crowbar on concrete. Pitched down 2 octaves.	4
BROKEN - CK - CROWBAR Metal Drop On Concrete -12 01.wav	CROWBAR METAL DROP; Dropping a metal crowbar and hitting concrete. Pitched down 1 octave.	4
BROKEN - CK - CROWBAR Metal Drop On Concrete -12 02.wav	CROWBAR METAL DROP; Dropping a metal crowbar and hitting concrete. Pitched down 1 octave.	4
BROKEN - CK - CROWBAR Metal Drop On Concrete -24 01.wav	CROWBAR METAL DROP; Dropping a metal crowbar and hitting concrete. Pitched down 2 octaves.	4
BROKEN - CK - CROWBAR Metal Drop On Concrete -24 02.wav	CROWBAR METAL DROP; Dropping a metal crowbar and hitting concrete. Pitched down 2 octaves.	2
BROKEN - CK - CROWBAR Metal Drop On Concrete -24 03.wav	CROWBAR METAL DROP; Dropping a metal crowbar and hitting concrete. Pitched down 2 octaves.	2
BROKEN - CK - DEBRIS Brick Small On Concrete Short -12 01.wav	DEBRIS BRICK SMALL; Small brick debris on concrete. Pitched down 1 octave.	4



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BROKEN - CK - DEBRIS Brick Small On Concrete Short -12 02.wav	DEBRIS BRICK SMALL; Small brick debris on concrete. Pitched down 1 octave.	3
BROKEN - CK - DEBRIS Brick Small On Concrete Short -24 01.wav	DEBRIS BRICK SMALL; Small brick debris on concrete. Pitched down 2 octaves.	3
BROKEN - CK - DEBRIS Brick Small On Concrete Short -24 02.wav	DEBRIS BRICK SMALL; Small brick debris on concrete. Pitched down 2 octaves.	2
BROKEN - CK - DEBRIS Brick Small On Concrete Short -24 03.wav	DEBRIS BRICK SMALL; Small brick debris on concrete. Pitched down 2 octaves.	2
BROKEN - CK - DEBRIS Brick Small On Concrete Short 01.wav	DEBRIS BRICK SMALL; Small brick debris on concrete. Short duration.	4
BROKEN - CK - DEBRIS Brick Small On Concrete Short 02.wav	DEBRIS BRICK SMALL; Small brick debris on concrete. Short duration.	3
BROKEN - CK - DEBRIS Dirt On Cement Long.wav	DEBRIS DIRT; Long constant dirt debris falling on concrete surface.	1
BROKEN - CK - DEBRIS Dirt On Cement Medium.wav	DEBRIS DIRT; Medium dirt debris falling on concrete surface.	3
BROKEN - CK - DEBRIS Dirt On Concrete Spray Short.wav	DEBRIS DIRT; short dirt debris falling or spraying on concrete surface.	2
BROKEN - CK - DEBRIS Dirt On Dirt Long 01.wav	DEBRIS DIRT; Long constant dirt debris falling on dirt surface.	2
BROKEN - CK - DEBRIS Dirt On Dirt Long 02.wav	DEBRIS DIRT; Long constant dirt debris falling on dirt surface.	2
BROKEN - CK - DEBRIS Dirt On Dirt Medium 01.wav	DEBRIS DIRT; Medium constant dirt debris falling on dirt surface.	3
BROKEN - CK - DEBRIS Dirt On Dirt Medium 02.wav	DEBRIS DIRT; Medium constant dirt debris falling on dirt surface.	3
BROKEN - CK - DEBRIS Dirt On Dirt Medium 03.wav	DEBRIS DIRT; Medium constant dirt debris falling on dirt surface.	3
BROKEN - CK - DEBRIS Dirt On Dirt Short.wav	DEBRIS DIRT; Short small dirt debris falling on dirt surface.	2
BROKEN - CK - DEBRIS Dirt On Metal Hollow .wav	DEBRIS DIRT; Long trickle of fine dirt particulate on hollow metal surface with a car hood character.	1
BROKEN - CK - DEBRIS Dirt On Metal Hollow Medium 01.wav	DEBRIS DIRT; Medium trickle of fine dirt particulate on hollow metal surface with a car hood character.	3
BROKEN - CK - DEBRIS Dirt On Metal Hollow Medium 02.wav	DEBRIS DIRT; Medium trickle of fine dirt particulate on hollow metal surface with a car hood character.	3
BROKEN - CK - DEBRIS Dirt On Metal Hollow Medium 03.wav	DEBRIS DIRT; Medium trickle of fine dirt particulate on hollow metal surface with a car hood character.	3
BROKEN - CK - DEBRIS Dirt On Metal Hollow Medium 04.wav	DEBRIS DIRT; Medium trickle of fine dirt particulate on hollow metal surface with a car hood character.	3
BROKEN - CK - DEBRIS Dirt On Metal Hollow Small.wav	DEBRIS DIRT SMALL; Small trickle of fine dirt particulate on hollow metal surface with a car hood character.	3
BROKEN - CK - DEBRIS Dirt On Plastic Medium.wav	DEBRIS DIRT; Medium constant dirt debris falling on plastic surface.	1
BROKEN - CK - DEBRIS Dirt On Plastic Short.wav	DEBRIS DIRT; Short small dirt debris falling on plastic surface.	2
BROKEN - CK - DEBRIS Drywall On Wood.wav	DEBRIS DRYWALL; Small short drywall and dirt debris falling on wood and concrete. Slight room reverb.	4
BROKEN - CK - DEBRIS Glass On Concrete Medium.wav	DEBRIS GLASS MEDIUM; Glass debris falling on concrete floor.	3
BROKEN - CK - DEBRIS Glass On Concrete Small -12 01.wav	DEBRIS GLASS SMALL; Few pieces of glass falling on concrete floor. Pitched down 1 octave.	5
BROKEN - CK - DEBRIS Glass On Concrete Small -12 02.wav	DEBRIS GLASS SMALL; Few pieces of glass falling on concrete floor. Pitched down 1 octave.	5
BROKEN - CK - DEBRIS Glass On Concrete Small -12 03.wav	DEBRIS GLASS SMALL; Few pieces of glass falling on concrete floor. Pitched down 1 octave.	5
BROKEN - CK - DEBRIS Glass On Concrete Small -24 01.wav	DEBRIS GLASS SMALL; Few pieces of glass falling on concrete floor. Ceramic, dishware like character. Pitched down 2 octaves.	3
BROKEN - CK - DEBRIS Glass On Concrete Small -24 02.wav	DEBRIS GLASS SMALL; Few pieces of glass falling on concrete floor. Ceramic, dishware like character. Pitched down 2 octaves.	3
BROKEN - CK - DEBRIS Glass On Concrete Small -24 03.wav	DEBRIS GLASS SMALL; Few pieces of glass falling on concrete floor. Ceramic, dishware like character. Pitched down 2 octaves.	3
BROKEN - CK - DEBRIS Glass On Concrete Small -24 04.wav	DEBRIS GLASS SMALL; Few pieces of glass falling on concrete floor. Ceramic, dishware like character. Pitched down 2 octaves.	3
BROKEN - CK - DEBRIS Glass On Concrete Small -24 05.wav	DEBRIS GLASS SMALL; Few pieces of glass falling on concrete floor. Ceramic, dishware like character. Pitched down 2 octaves.	3
BROKEN - CK - DEBRIS Glass On Concrete Small.wav	DEBRIS GLASS SMALL; Few pieces of glass falling on concrete floor.	6
BROKEN - CK - DEBRIS Glass On Concrete Very Small 01.wav	DEBRIS GLASS VERY SMALL; Small, fine glass falling on concrete floor. Coin like character.	5
BROKEN - CK - DEBRIS Glass On Concrete Very Small 02.wav	DEBRIS GLASS VERY SMALL; Small, fine glass falling on concrete floor. Coin like character.	5
BROKEN - CK - DEBRIS Glass On Concrete Very Small 03.wav	DEBRIS GLASS VERY SMALL; Small, fine glass falling on concrete floor. Coin like character.	5
BROKEN - CK - DEBRIS Glass Window Pane On Concrete 01.wav	DEBRIS GLASS; Breaking off single piece of window pane, falling on concrete and splintering into pieces.	5

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BROKEN - CK - DEBRIS Glass Window Pane On Concrete 02.wav	DEBRIS GLASS; Breaking off single piece of window pane, falling on concrete and splintering into pieces.	4
BROKEN - CK - DEBRIS Glass Window Pane On Concrete 03.wav	DEBRIS GLASS; Breaking off single piece of window pane, falling on concrete and splintering into pieces.	4
BROKEN - CK - DEBRIS Glass Window Shard On Concrete Medium 01.wav	DEBRIS GLASS MEDIUM; Breaking off single piece of window pane, falling on concrete and splintering into pieces.	5
BROKEN - CK - DEBRIS Glass Window Shard On Concrete Medium 02.wav	DEBRIS GLASS MEDIUM; Breaking off single piece of window pane, falling on concrete and splintering into pieces.	5
BROKEN - CK - DEBRIS Glass Window Shard On Concrete Medium 03.wav	DEBRIS GLASS MEDIUM; Breaking off single piece of window pane, falling on concrete and splintering into pieces.	4
BROKEN - CK - DEBRIS Glass Window Shard On Concrete Small 01.wav	DEBRIS GLASS SMALL; Breaking off single piece of window pane, falling on concrete and splintering into pieces.	4
BROKEN - CK - DEBRIS Glass Window Shard On Concrete Small 02.wav	DEBRIS GLASS SMALL; Breaking off single piece of window pane, falling on concrete and splintering into pieces.	4
BROKEN - CK - DEBRIS Glass Window Shard On Concrete Small 03.wav	DEBRIS GLASS SMALL; Breaking off single piece of window pane, falling on concrete and splintering into pieces.	5
BROKEN - CK - DEBRIS Metal Small Drop On Carpet.wav	DEBRIS METAL SMALL DROP; Small miscellaneous metal pieces dropped on carpet or rug.	2
BROKEN - CK - DEBRIS Metal Small Forrage 01.wav	METAL DEBRIS SMALL; Forraging through small miscellaneous metal pieces. Slight movement.	4
BROKEN - CK - DEBRIS Metal Small Forrage 02.wav	METAL DEBRIS SMALL; Forraging through small miscellaneous metal pieces. Slight movement.	2
BROKEN - CK - DEBRIS Metal Small Forrage Constant 01.wav	METAL DEBRIS SMALL; Constant forraging through small miscellaneous metal pieces.Slight movement.	1
BROKEN - CK - DEBRIS Metal Small Forrage Constant 02.wav	METAL DEBRIS SMALL; Constant forraging through small miscellaneous metal pieces.Slight movement.	1
BROKEN - CK - DEBRIS Metal Small Forrage Constant 03.wav	METAL DEBRIS SMALL; Constant forraging through small miscellaneous metal pieces.Slight movement.	1
BROKEN - CK - DEBRIS Sand Spray On Concrete Small 01.wav	DEBRIS SAND; Light, fine sand particulate sprayed on concrete.	4
BROKEN - CK - DEBRIS Sand Spray On Concrete Small 02.wav	DEBRIS SAND; Light, fine sand particulate sprayed on concrete.	4
BROKEN - CK - DEBRIS Sand Spray On Concrete.wav	DEBRIS SAND; Light, fine sand particulate sprayed on concrete. Sizzly character.	5
BROKEN - CK - DEBRIS Sand Sprinkle On Concrete Constant.wav	DEBRIS SAND; Constant light fine sand particulate sprinkling and trickling on concrete. Sizzly character.	3
BROKEN - CK - DEBRIS Sand Sprinkle On Concrete Medium.wav	DEBRIS SAND; Medium light fine sand particulate sprinkling and trickling on concrete.	3
BROKEN - CK - DEBRIS Sand Sprinkle On Concrete Long.wav	DEBRIS SAND; Long and constant light fine sand particulate sprinkling and trickling on concrete.	4
BROKEN - CK - DEBRIS Sand Sprinkle On Concrete Short 01.wav	DEBRIS SAND; Small light fine sand particulate sprinkling and trickling on concrete.	4
BROKEN - CK - DEBRIS Sand Sprinkle On Concrete Short 02.wav	DEBRIS SAND; Small light fine sand particulate sprinkling and trickling on concrete.	3
BROKEN - CK - DEBRIS Wood Sticks On Concrete Medium 01.wav	DEBRIS WOOD; Medium wood sticks dropped on concrete.	4
BROKEN - CK - DEBRIS Wood Sticks On Concrete Medium 02.wav	DEBRIS WOOD; Medium wood sticks dropped on concrete.	3
BROKEN - CK - DEBRIS Wood Sticks On Concrete Small 01.wav	DEBRIS WOOD; Small wood sticks dropped on concrete.	4
BROKEN - CK - DEBRIS Wood Sticks On Concrete Small 02.wav	DEBRIS WOOD; Small wood sticks dropped on concrete.	3
BROKEN - CK - DOOR Church Wood Close Rattle.wav	DOOR WOOD; Old church door opening and closing with the occasional rattle. Slightly reverberant.	3
BROKEN - CK - DOOR Church Wood Close.wav	DOOR WOOD; Old church door closing with the occasional rattle. Slightly reverberant.	5
BROKEN - CK - DOOR Church Wood Shake.wav	DOOR WOOD; Old church door closing, shaking, with the occasional rattle. Slightly reverberant.	4
BROKEN - CK - DOOR Church Wood Slam Shut.wav	DOOR WOOD; Old church door closing, slammed shut, with the occasional rattle. Slightly reverberant.	6
BROKEN - CK - DOOR Church Wood Squeak.wav	DOOR WOOD; Old church squeaking when opening and closing. Slightly reverberant.	6
BROKEN - CK - DOOR Closet Metal Movement Wail 01.wav	DOOR METAL; Old rusty metal cabinet door opening and closing. Screeches and wails while moving.	4
BROKEN - CK - DOOR Closet Metal Movement Wail 02.wav	DOOR METAL; Old rusty metal cabinet door opening and closing. Screeches and wails while moving.	4
BROKEN - CK - DOOR Closet Metal Movement Wail 03.wav	DOOR METAL; Old rusty metal cabinet door opening and closing. Screeches and wails while moving.	2
BROKEN - CK - DOOR Closet Metal Movement Wail 04.wav	DOOR METAL; Old rusty metal cabinet door opening and closing. Screeches and wails while moving.	4
BROKEN - CK - DOOR Closet Metal Movement Wail 05.wav	DOOR METAL; Old rusty metal cabinet door opening and closing. Screeches and wails while moving.	4
BROKEN - CK - DOOR Closet Metal Movement Wail 06.wav	DOOR METAL; Old rusty metal cabinet door opening and closing. Screeches and wails while moving.	2
BROKEN - CK - DOOR Metal And Wood Shake.wav	DOOR WOOD METAL; Large wooden door with metal elements closing and shaking.	2

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BROKEN - CK - DOOR Metal Closet Screech Open.wav	DOOR METAL; Old rusty metal cabinet door opening and closing. Screeches and wails while moving.	5
BROKEN - CK - DOOR Transformer Box Metal Rusty 01.wav	BOX METAL; Old rusty metal transformer box opening and closing. Squeaky and resonant.	6
BROKEN - CK - DOOR Transformer Box Metal Rusty 02.wav	BOX METAL; Old rusty metal transformer box opening and closing. Squeaky and resonant.	4
BROKEN - CK - DOOR Van Sliding Metal Old Rusty Hit 01.wav	DOOR METAL VAN HIT ; Old rusty metal sliding doors inside mid century delivery van being hit and rattling.	4
BROKEN - CK - DOOR Van Sliding Metal Old Rusty Hit 02.wav	DOOR METAL VAN ; Old rusty metal sliding doors inside mid century delivery van being hit and rattling.	3
BROKEN - CK - DOOR Van Sliding Metal Old Rusty Shake 01.wav	DOOR; Old rusty metal sliding doors inside mid century delivery van being shaken and rattling when pulled upon.	4
BROKEN - CK - DOOR Van Sliding Metal Old Rusty Shake 02.wav	DOOR; Old rusty metal sliding doors inside mid century delivery van being shaken and rattling when pulled upon.	4
BROKEN - CK - DOOR Van Sliding Metal Old Rusty Shake Hard.wav	DOOR; Old rusty metal sliding doors inside mid century delivery van being shaken hard and rattling when pulled upon.	1
BROKEN - CK - DOOR Wood Creaks Long.wav	DOOR WOOD; Squeaky, creaky door movement.	2
BROKEN - CK - DOOR Wood Opening Creaky Long.wav	DOOR WOOD; Creaky wood door opening slowly. Long duration.	2
BROKEN - CK - DOOR Wood Opening Creaky Short.wav	DOOR WOOD; Creaky wood door opening.	1
BROKEN - CK - DOOR Wood Slam.wav	DOOR WOOD; Wood door slammed shut.	1
BROKEN - CK - EXPLOSION Boomy Crack Distant.wav	EXPLOSION; Distant detonation with long report \ reflections.	2
BROKEN - CK - EXPLOSION Boomy Crack.wav	EXPLOSION; Detonation with long report \ reflections.	5
BROKEN - CK - EXPLOSION Interior Distant 01.wav	EXPLOSION; Distant underground detonation.	5
BROKEN - CK - EXPLOSION Interior Distant 02.wav	EXPLOSION; Distant underground detonation.	5
BROKEN - CK - EXPLOSION Kaboom.wav	EXPLOSION; Midrange detonation with distinct kaboom attack.	3
BROKEN - CK - EXPLOSION Midrange Crack.wav	EXPLOSION; Midrange detonation with long thunderous report \ reflections.	5
BROKEN - CK - EXPLOSION Midrange.wav	EXPLOSION; Midrange detonation.	5
BROKEN - CK - EXPLOSION Nearfield 02.wav	EXPLOSION; Near field detonation.	4
BROKEN - CK - EXPLOSION Nearfield 01.wav	EXPLOSION; Near field detonation.	6
BROKEN - CK - EXPLOSION Nearfield 03.wav	EXPLOSION; Near field detonation.	3
BROKEN - CK - EXPLOSION Nearfield 04.wav	EXPLOSION; Near field detonation.	4
BROKEN - CK - EXPLOSION Sweetener Thunder Tail.wav	EXPLOSION SWEETENER TAIL; Large thunderous tail for explosions or demolitions.	5
BROKEN - CK - EXPLOSION Tight 01.wav	EXPLOSION; Tight detonation.	4
BROKEN - CK - EXPLOSION Tight 02.wav	EXPLOSION; Tight detonation.	5
BROKEN - CK - EXPLOSION Tight Bright .wav	EXPLOSION; Tight bright detonation.	5
BROKEN - CK - FIRE Wood Blaze Inferno 01.wav	FIRE WOOD; Fiery wood blaze with crackling and low end character.	1
BROKEN - CK - FIRE Wood Blaze Inferno 02.wav	FIRE WOOD; Fiery wood blaze with crackling and low end character.	1
BROKEN - CK - FIRE Wood Blaze Inferno 03.wav	FIRE WOOD; Fiery wood blaze with crackling and low end character.	1
BROKEN - CK - FIRE Wood Blaze Inferno 04.wav	FIRE WOOD; Fiery wood blaze with crackling and low end character.	1
BROKEN - CK - FIRE Wood Blaze Inferno 05.wav	FIRE WOOD; Fiery wood blaze with crackling and low end character.	1
BROKEN - CK - FIRE Wood Blaze Inferno 06.wav	FIRE WOOD; Fiery wood blaze with crackling and low end character.	1
BROKEN - CK - FIRE Wood Blaze Inferno 07.wav	FIRE WOOD; Fiery wood blaze with crackling and low end character.	1
BROKEN - CK - FRAME Metal Drop On Junk Metal.wav	FRAME METAL DROP; Throwing and dropping metal frame on metal junkpile. Indoor reverb.	2
BROKEN - CK - GLASS Stress Crunch Constant 01.wav	GLASS CRUNCH STRESS; Constant crunching of glass debris against concrete surface.	1
BROKEN - CK - GLASS Stress Crunch Constant 02.wav	GLASS CRUNCH STRESS; Constant crunching of glass debris against concrete surface.	1
BROKEN - CK - GLASS Stress Crunch Constant 03.wav	GLASS CRUNCH STRESS; Constant crunching of glass debris against concrete surface.	1

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BROKEN - CK - GLASS Stress Crunch Constant 04.wav	GLASS CRUNCH STRESS; Constant crunching of glass debris against concrete surface.	1
BROKEN - CK - GLASS Stress Crunch Constant Interior 01.wav	GLASS CRUNCH STRESS; Constant crunching of glass debris against concrete surface. Interior perspective.	1
BROKEN - CK - GLASS Stress Crunch Constant Interior 02.wav	GLASS CRUNCH STRESS; Constant crunching of glass debris against concrete surface. Interior perspective.	1
BROKEN - CK - GLASS Stress Crunch Constant Interior 03.wav	GLASS CRUNCH STRESS; Constant crunching of glass debris against concrete surface. Interior perspective.	1
BROKEN - CK - GLASS Stress Crunch Constant Interior 04.wav	GLASS CRUNCH STRESS; Constant crunching of glass debris against concrete surface. Interior perspective.	1
BROKEN - CK - GLASS Stress Crunch Interior Medium 01.wav	GLASS CRUNCH STRESS MEDIUM; Constant crunching of glass debris against concrete surface. Interior perspective. Medium duration.	2
BROKEN - CK - GLASS Stress Crunch Interior Medium 02.wav	GLASS CRUNCH STRESS MEDIUM; Constant crunching of glass debris against concrete surface. Interior perspective. Medium duration.	2
BROKEN - CK - GLASS Stress Crunch Interior Medium 03.wav	GLASS CRUNCH STRESS MEDIUM; Constant crunching of glass debris against concrete surface. Interior perspective. Medium duration.	2
BROKEN - CK - GLASS Stress Crunch Interior.wav	GLASS CRUNCH STRESS; Constant crunching of glass debris against concrete surface. Interior perspective. Short Duration.	5
BROKEN - CK - GLASS Stress Crunch.wav	GLASS CRUNCH STRESS; Constant crunching of glass debris against concrete surface. Short Duration.	2
BROKEN - CK - JUNK Metal Bump.wav	JUNK METAL BUMP; Bumping into metal junk. Indoor reverb.	2
BROKEN - CK - JUNK Metal Drag.wav	JUNK METAL DRAG; Dragging and sliding metal on a pile of metal junk.	2
BROKEN - CK - JUNK Metal Drop On Junkpile Metal Heavy.wav	JUNK METAL DROP; Dropping heavy metal on pile of metal junk.	6
BROKEN - CK - JUNK Metal Drop On Junkpile Metal Light.wav	JUNK METAL DROP; Dropping light metal on pile of metal junk.	6
BROKEN - CK - JUNK Metal Drop.wav	JUNK METAL DROP; Throwing and dropping metal on metal junkpile. Indoor reverb.	3
BROKEN - CK - JUNK Metal Forrage Long.wav	JUNK METAL FORRAGE; Forraging through metal junkpile. Long duration. Indoor reverb.	3
BROKEN - CK - JUNK Metal Forrage.wav	JUNK METAL FORRAGE; Forraging through metal junkpile. Indoor reverb.	3
BROKEN - CK - JUNK Metal Slide.wav	JUNK METAL SLIDE; Sliding hollow metal junk on concrete surface. Short duration. Interior reverb.	4
BROKEN - CK - JUNK Metal Throw Hollow.wav	JUNK METAL DROP; Throwing and dropping hollow metal on to metal junkpile. Reverberant.	4
BROKEN - CK - JUNK Metal Throw Light 01.wav	JUNK METAL DROP LIGHT; Throwing and dropping small light pieces of metal on to metal junkpile. Reverberant.	4
BROKEN - CK - JUNK Metal Throw Light 02.wav	JUNK METAL DROP LIGHT; Throwing and dropping small light pieces of metal on to metal junkpile. Reverberant.	4
BROKEN - CK - JUNK Metal Throw Light 03.wav	JUNK METAL DROP LIGHT; Throwing and dropping small light pieces of metal on to metal junkpile. Reverberant.	4
BROKEN - CK - JUNK Metal Throw Thin.wav	JUNK METAL DROP THIN; Throwing and dropping small thin pieces of metal on to metal junkpile. Reverberant.	2
BROKEN - CK - LOG Wood Drop On Concrete -12 01.wav	LOG WOOD DROP; Wood log dropped on concrete. Useful for wood debris. Slightly reverberant. Pitched down 1 octave.	4
BROKEN - CK - LOG Wood Drop On Concrete -12 02.wav	LOG WOOD DROP; Wood log dropped on concrete. Useful for wood debris. Slightly reverberant. Pitched down 1 octave.	4
BROKEN - CK - LOG Wood Drop On Concrete -12 03.wav	LOG WOOD DROP; Wood log dropped on concrete. Useful for wood debris. Slightly reverberant. Pitched down 1 octave.	3
BROKEN - CK - LOG Wood Drop On Concrete -24 01.wav	LOG WOOD DROP; Wood log dropped on concrete. Useful for wood debris. Slightly reverberant. Pitched down 2 octaves.	3
BROKEN - CK - LOG Wood Drop On Concrete -24 02.wav	LOG WOOD DROP; Wood log dropped on concrete. Useful for wood debris. Slightly reverberant. Pitched down 2 octaves.	3
BROKEN - CK - LOG Wood Drop On Concrete -24 03.wav	LOG WOOD DROP; Wood log dropped on concrete. Useful for wood debris. Slightly reverberant. Pitched down 2 octaves.	3
BROKEN - CK - LOG Wood Drop On Concrete -24 04.wav	LOG WOOD DROP; Wood log dropped on concrete. Useful for wood debris. Slightly reverberant. Pitched down 2 octaves.	2
BROKEN - CK - LOG Wood Drop On Concrete 01.wav	LOG WOOD DROP; Wood log dropped on concrete. Useful for wood debris.	6
BROKEN - CK - LOG Wood Drop On Concrete 02.wav	LOG WOOD DROP; Wood log dropped on concrete. Useful for wood debris.	5
BROKEN - CK - METAL AND WOOD Stress 01.wav	WOOD AND METAL STRESS; Wood and metal being ripped and pulled on. Cracking, creaking and wronking with some sheet metal snapping. Mild interior reverb.	3
BROKEN - CK - METAL AND WOOD Stress 02.wav	WOOD AND METAL STRESS; Wood and metal being ripped and pulled on. Cracking, creaking and wronking with some sheet metal snapping. Mild interior reverb.	3
BROKEN - CK - METAL AND WOOD Stress 03.wav	WOOD AND METAL STRESS; Wood and metal being ripped and pulled on. Cracking, creaking and wronking with some sheet metal snapping. Mild interior reverb.	2
BROKEN - CK - METAL AND WOOD Stress 04.wav	WOOD AND METAL STRESS; Wood and metal being ripped and pulled on. Cracking, creaking and wronking with some sheet metal snapping. Mild interior reverb.	3
BROKEN - CK - METAL AND WOOD Stress 05.wav	WOOD AND METAL STRESS; Wood and metal being ripped and pulled on. Cracking, creaking and wronking with some sheet metal snapping. Mild interior reverb.	3
BROKEN - CK - METAL AND WOOD Stress 06.wav	WOOD AND METAL STRESS; Wood and metal being ripped and pulled on. Cracking, creaking and wronking with some sheet metal snapping. Mild interior reverb.	1

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BROKEN - CK - METAL Hollow Hit Rattle.wav	METAL HOLLOW HIT RATTLE; Large metal being rattling after being hit. Hollow character.	5
BROKEN - CK - METAL Hollow Hit Ring.wav	METAL HOLLOW HIT RING; Large metal being rattling after being hit. Hollow ringing character.	3
BROKEN - CK - METAL Hollow Hit Short.wav	METAL HOLLOW HIT SHORT; Large metal hit. Hollow transient character.	1
BROKEN - CK - METAL Hollow Hit.wav	METAL HOLLOW HIT; Large metal hit. Hollow transient character.	6
BROKEN - CK - METAL Hollow Junk Slide.wav	METAL JUNK HOLLOW SLIDE; Large piece of hollow metal dragging and sliding on metal junkpile.	4
BROKEN - CK - METAL Hollow Shake.wav	METAL JUNK HOLLOW SHAKE; Shaking a large piece of hollow metal.	1
BROKEN - CK - METAL Hollow Slide.wav	METAL JUNK HOLLOW SLIDE; Large piece of hollow metal dragging and sliding.	4
BROKEN - CK - METAL Junk Forrage.wav	JUNK METAL; Forraging through a pile of metal junk.	3
BROKEN - CK - METAL Stress Hatch.wav	METAL HATCH; Opening metal hatch. Squeaky and hollow character.	3
BROKEN - CK - METAL Stress Prying 01.wav	METAL PRYING; Prying, ripping and tearing on metal as it creaks and wronks. Mildly reverberant.	6
BROKEN - CK - METAL Stress Prying 02.wav	METAL PRYING; Prying, ripping and tearing on metal as it creaks and wronks. Mildly reverberant.	5
BROKEN - CK - METAL Stress Prying Large.wav	METAL PRYING LARGE; Prying, ripping and tearing on metal as it creaks and wronks. Mildly reverberant.	4
BROKEN - CK - METAL Stress Prying Medium.wav	METAL PRYING MEDIUM; Prying, ripping and tearing on metal as it creaks and wronks. Mildly reverberant.	1
BROKEN - CK - METAL Stress.wav	METAL STRESS; Bending and warping of metal. Hollow character. Mildly reverberant.	2
BROKEN - CK - PAVING BLOCK Drop On Concrete 01.wav	PAVING BLOCK DROP; Dropping a paving block on concrete. Brick like character.	6
BROKEN - CK - PAPER Rip Long 01.wav	PAPER RIP LONG; Ripping a piece of paper. Long duration.	1
BROKEN - CK - PAPER Rip Long 02.wav	PAPER RIP LONG; Ripping a piece of paper. Long duration.	1
BROKEN - CK - PAPER Rip Medium 01.wav	PAPER RIP MEDIUM; Ripping a piece of paper. Medium duration.	2
BROKEN - CK - PAPER Rip Medium 02.wav	PAPER RIP MEDIUM; Ripping a piece of paper. Medium duration.	2
BROKEN - CK - PAPER Rip Medium 03.wav	PAPER RIP MEDIUM; Ripping a piece of paper. Medium duration.	2
BROKEN - CK - PAVING BLOCK Drop On Concrete -12 01.wav	PAVING BLOCK DROP; Dropping a paving block on concrete. Brick like character. Pitched down 1 octave.	7
BROKEN - CK - PAVING BLOCK Drop On Concrete -12 02.wav	PAVING BLOCK DROP; Dropping a paving block on concrete. Brick like character. Pitched down 1 octave.	5
BROKEN - CK - PAVING BLOCK Drop On Concrete -24 01.wav	PAVING BLOCK DROP; Dropping a paving block on concrete. Brick like character. Pitched down 2 octaves.	5
BROKEN - CK - PAVING BLOCK Drop On Concrete -24 02.wav	PAVING BLOCK DROP; Dropping a paving block on concrete. Brick like character. Pitched down 2 octaves.	6
BROKEN - CK - PAPER Rip Hard.wav	PAPER RIP HARD; Ripping a piece of paper.	2
BROKEN - CK - PAVING BLOCK Drop On Concrete 02.wav	PAVING BLOCK DROP; Dropping a paving block on concrete. Brick like character.	6
BROKEN - CK - PIPE Metal Drop On Junk Metal.wav	PIPE METAL DROP; Dropping a metal pipe on a metal junkpile. Ringing clanging character.	4
BROKEN - CK - PLANK Wood Old Drop On Concrete 01.wav	PLANK WOOD DROP; Wood planks dropped on concrete. Useful for wood debris.	6
BROKEN - CK - PIPE Metal Hit Ring.wav	PIPE METAL HIT; Hitting a metal pipe on a metal junkpile. Ringing clanging character.	6
BROKEN - CK - PLANK Wood Old Drop On Concrete 02.wav	PLANK WOOD DROP; Wood planks dropped on concrete. Useful for wood debris.	5
BROKEN - CK - PLASTIC Glass Smash Heavy 01.wav	PLASTIC HIT; Hitting a large piece of plastic with few pieces of glass. Heavy transient with hollow character.	3
BROKEN - CK - PLASTIC Glass Smash Heavy 02.wav	PLASTIC HIT; Hitting a large piece of plastic with few pieces of glass. Heavy transient with hollow character.	4
BROKEN - CK - RIM Metal Drop On Junk Metal 01.wav	RIM METAL DROP; Dropping a 17" truck tire rim onto metal junkpile. Clanging and ringing character.	5
BROKEN - CK - RIM Metal Drop On Junk Metal 02.wav	RIM METAL DROP; Dropping a 17" truck tire rim onto metal junkpile. Clanging and ringing character.	4
BROKEN - CK - ROOF Metal Tin Hit And Rattle.wav	ROOF METAL TIN HIT; Hitting tin roof as it rattles and shakes.	4
BROKEN - CK - ROOF Metal Tin Shake And Rattle.wav	ROOF METAL TIN SHAKE; Shaking tin roof as it rattles.	1
BROKEN - CK - SHEET METAL Drag On Junk Metal 01.wav	SHEET METAL DRAG; Dragging and sliding sheet metal on a pile of metal junk.	4
BROKEN - CK - SHEET METAL Drag On Junk Metal 02.wav	SHEET METAL DRAG; Dragging and sliding sheet metal on a pile of metal junk.	3

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BROKEN - CK - SHEET Metal Drop On Junkpile Metal.wav	SHEET METAL DROP; Dropping sheet metal on pile of metal junk.	4
BROKEN - CK - SHEET METAL Heavy Movement 01.wav	SHEET METAL MOVEMENT HEAVY; Shaking, sliding and moving large sheet metal.	5
BROKEN - CK - SHEET METAL Heavy Movement 02.wav	SHEET METAL MOVEMENT HEAVY; Shaking, sliding and moving large sheet metal.	3
BROKEN - CK - SHEET METAL Heavy Movement 03.wav	SHEET METAL MOVEMENT HEAVY; Shaking, sliding and moving large sheet metal.	2
BROKEN - CK - SHEET METAL HIT Heavy 01.wav	SHEET METAL HIT HEAVY; Heavy impacts against sheet metal.	4
BROKEN - CK - SHEET METAL HIT Heavy 02.wav	SHEET METAL HIT HEAVY; Heavy impacts against sheet metal.	4
BROKEN - CK - SHEET METAL HIT Hollow.wav	SHEET METAL HIT HOLLOW; Hollow impacts against sheet metal. Reverberant.	3
BROKEN - CK - SHEET METAL HIT Light.wav	SHEET METAL HIT LIGHT; Short light impacts against sheet metal.	4
BROKEN - CK - SHEET METAL Low Tremor Long 01.wav	SHEET METAL TREMOR LONG; Long low deep resonant sheet metal movements. Metal cable element embedded. Useful for elevator shaft tremors.	1
BROKEN - CK - SHEET METAL Low Tremor Long 02.wav	SHEET METAL TREMOR LONG; Long low deep resonant sheet metal movements. Metal cable element embedded. Useful for elevator shaft tremors.	1
BROKEN - CK - SHEET METAL Low Tremor Short.wav	SHEET METAL TREMOR SHORT; Short low deep resonant sheet metal movements. Metal cable element embedded. Useful for elevator shaft tremors.	2
BROKEN - CK - SHEET METAL Low Tremor Long 03.wav	SHEET METAL TREMOR LONG; Long low deep resonant sheet metal movements. Metal cable element embedded. Useful for elevator shaft tremors.	1
BROKEN - CK - SHEET METAL Roll.wav	SHEET METAL ROLL; Sheet metal being rolled about.	3
BROKEN - CK - SHEET METAL Shake.wav	SHEET METAL SHAKE; Shaking sheet metal.	2
BROKEN - CK - SHEET METAL Stress.wav	SHEET METAL STRESS; Bending and shaking sheet metal.	2
BROKEN - CK - SHINGLE Wood Drop On Concrete 01.wav	SHINGLE WOOD DROP; Wood shingles dropped on concrete. Useful for wood debris.	6
BROKEN - CK - SHINGLE Wood Drop On Concrete 02.wav	SHINGLE WOOD DROP; Wood shingles dropped on concrete. Useful for wood debris.	6
BROKEN - CK - STONE Cinder Block Slide Fast -12 01.wav	STONE CINDER BLOCK SLIDE FAST; Rapidly sliding a cinder block back and forth on concrete. Deep character. Pitched down 1 octave.	4
BROKEN - CK - STONE Cinder Block Slide Fast -12 02.wav	STONE CINDER BLOCK SLIDE FAST; Rapidly sliding a cinder block back and forth on concrete. Deep character. Pitched down 1 octave.	3
BROKEN - CK - STONE Cinder Block Slide Fast Center 01.wav	STONE CINDER BLOCK SLIDE FAST; Rapidly sliding a cinder block back and forth on concrete.	5
BROKEN - CK - STONE Cinder Block Slide Fast Center 02.wav	STONE CINDER BLOCK SLIDE FAST; Rapidly sliding a cinder block back and forth on concrete.	4
BROKEN - CK - STONE Cinder Block Slide LR -12.wav	STONE CINDER BLOCK SLIDE FAST; Rapidly sliding a cinder block back and forth on concrete. Deep character. Pitched down 1 octave.	4
BROKEN - CK - STONE Cinder Block Slide LR -24.wav	STONE CINDER BLOCK SLIDE FAST; Rapidly sliding a cinder block back and forth on concrete. Deep character. Pitched down 2 octaves.	5
BROKEN - CK - STONE Cinder Block Slide LR .wav	STONE CINDER BLOCK SLIDE FAST; Rapidly sliding a cinder block back and forth on concrete.	4
BROKEN - CK - STONE Large Rock Slide Fast -12.wav	STONE LARGE SLIDE SLOW; Slowly sliding a large stone back and forth on concrete. Deep character. Pitched down 1 octave.	3
BROKEN - CK - STONE Large Rock Slide Fast.wav	STONE LARGE SLIDE FAST; Rapidly sliding a large stone back and forth on concrete.	3
BROKEN - CK - STONE Large Rock Slide Slow -12 01.wav	STONE LARGE SLIDE SLOW; Slowly sliding a large stone back and forth on concrete. Deep character. Pitched down 1 octave.	4
BROKEN - CK - STONE Large Rock Slide Slow -12 02.wav	STONE LARGE SLIDE SLOW; Slowly sliding a large stone back and forth on concrete. Deep character. Pitched down 1 octave.	4
BROKEN - CK - STONE Large Rock Slide Slow 01.wav	STONE LARGE SLIDE SLOW; Slowly sliding a large stone back and forth on concrete.	4
BROKEN - CK - STONE Large Rock Slide Slow 02.wav	STONE LARGE SLIDE SLOW; Slowly sliding a large stone back and forth on concrete.	4
BROKEN - CK - STONE Rock Drop On Rocks Large A 01.wav	STONE ROCK DROP LARGE; Dropping large sized rocks or stones on other rocks. Type A.	6
BROKEN - CK - STONE Rock Drop On Rocks Large A 02.wav	STONE ROCK DROP LARGE; Dropping large sized rocks or stones on other rocks. Type A.	6
BROKEN - CK - STONE Rock Drop On Rocks Large A 03.wav	STONE ROCK DROP LARGE; Dropping large sized rocks or stones on other rocks. Type A.	7
BROKEN - CK - STONE Rock Drop On Rocks Large A 04.wav	STONE ROCK DROP LARGE; Dropping large sized rocks or stones on other rocks. Type A.	7
BROKEN - CK - STONE Rock Drop On Rocks Large A 05.wav	STONE ROCK DROP LARGE; Dropping large sized rocks or stones on other rocks. Type A.	7
BROKEN - CK - STONE Rock Drop On Rocks Large B 01.wav	STONE ROCK DROP LARGE; Dropping large sized rocks or stones on other rocks. Type B.	5
BROKEN - CK - STONE Rock Drop On Rocks Large B 02.wav	STONE ROCK DROP LARGE; Dropping large sized rocks or stones on other rocks. Type B.	5
BROKEN - CK - STONE Rock Drop On Rocks Large B 03.wav	STONE ROCK DROP LARGE; Dropping large sized rocks or stones on other rocks. Type B.	6

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BROKEN - CK - STONE Rocks Small A Drop On Concrete -24 02.wav	STONE ROCK DROP SMALL; Dropping small sized rocks or stones on concrete. Type A. Pitched down 2 octaves.	3
BROKEN - CK - STONE Rocks Small A Drop On Concrete -24 03.wav	STONE ROCK DROP SMALL; Dropping small sized rocks or stones on concrete. Type A. Pitched down 2 octaves.	3
BROKEN - CK - STONE Rocks Small A Drop On Concrete -24 04.wav	STONE ROCK DROP SMALL; Dropping small sized rocks or stones on concrete. Type A. Pitched down 2 octaves.	2
BROKEN - CK - STONE Rocks Small B Drop On Concrete -12 01.wav	STONE ROCK DROP SMALL; Dropping small sized rocks or stones on concrete. Type B. Pitched down 1 octave.	3
BROKEN - CK - STONE Rocks Small B Drop On Concrete -12 02.wav	STONE ROCK DROP SMALL; Dropping small sized rocks or stones on concrete. Type B. Pitched down 1 octave.	3
BROKEN - CK - STONE Rocks Small B Drop On Concrete -12 03.wav	STONE ROCK DROP SMALL; Dropping small sized rocks or stones on concrete. Type B. Pitched down 1 octave.	3
BROKEN - CK - STONE Rocks Small B Drop On Concrete -12 04.wav	STONE ROCK DROP SMALL; Dropping small sized rocks or stones on concrete. Type B. Pitched down 1 octave.	4
BROKEN - CK - STONE Rocks Small Drop On Concrete 01.wav	STONE ROCK DROP SMALL; Dropping small sized rocks or stones on concrete.	6
BROKEN - CK - STONE Rocks Small Drop On Concrete 02.wav	STONE ROCK DROP SMALL; Dropping small sized rocks or stones on concrete.	5
BROKEN - CK - STOVE Metal Roll Long.wav	STOVE METAL ROLL LONG; Dragging, rolling, and throwing an old metal stove \ oven combo onto concrete and other metal junk.	4
BROKEN - CK - STOVE Metal Roll Medium.wav	STOVE METAL ROLL MEDIUM; Dragging, rolling, and throwing an old metal stove \ oven combo onto concrete and other metal junk.	4
BROKEN - CK - STOVE Metal Slide Long 01 -12.wav	STOVE METAL SLIDE SHORT; Sliding a rusty metal modern stove onto fine debris on concrete. Grinding, scratching, screeching and overall torturous character. Long duration. Pitched down 1 octave.	2
BROKEN - CK - STOVE Metal Slide Long 01.wav	STOVE METAL SLIDE SHORT; Sliding a rusty metal modern stove onto fine debris on concrete. Grinding, scratching, screeching and overall torturous character. Long duration.	4
BROKEN - CK - STOVE Metal Slide Long 02 -12.wav	STOVE METAL SLIDE SHORT; Sliding a rusty metal modern stove onto fine debris on concrete. Grinding, scratching, screeching and overall torturous character. Long duration. Pitched down 1 octave.	2
BROKEN - CK - STOVE Metal Slide Long 02.wav	STOVE METAL SLIDE SHORT; Sliding a rusty metal modern stove onto fine debris on concrete. Grinding, scratching, screeching and overall torturous character. Long duration.	4
BROKEN - CK - STOVE Metal Slide Long 03 -12.wav	STOVE METAL SLIDE SHORT; Sliding a rusty metal modern stove onto fine debris on concrete. Grinding, scratching, screeching and overall torturous character. Long duration. Pitched down 1 octave.	2
BROKEN - CK - STOVE Metal Slide Long 04 -12.wav	STOVE METAL SLIDE SHORT; Sliding a rusty metal modern stove onto fine debris on concrete. Grinding, scratching, screeching and overall torturous character. Long duration. Pitched down 1 octave.	2
BROKEN - CK - STOVE Metal Slide Medium -12.wav	STOVE METAL SLIDE MEDIUM; Sliding a rusty metal modern stove onto fine debris on concrete. Grinding, scratching, screeching and overall torturous character. Pitched down 1 octave. Medium duration.	4
BROKEN - CK - STOVE Metal Slide Medium.wav	STOVE METAL SLIDE MEDIUM; Sliding a rusty metal modern stove onto fine debris on concrete. Grinding, scratching, screeching and overall torturous character. Medium duration.	4
BROKEN - CK - STOVE Metal Slide Short.wav	STOVE METAL SLIDE SHORT; Sliding a rusty metal modern stove onto fine debris on concrete. Grinding, scratching, screeching and overall torturous character. Short duration.	5
BROKEN - CK - STRESS Balloon Latex Long.wav	BALLOON LATEX STRESS; Pulling and stretching balloon. Useful for destruction and tension. Long duration.	2
BROKEN - CK - STRESS Balloon Latex Short 01.wav	BALLOON LATEX STRESS; Pulling and stretching balloon. Useful for destruction and tension. Short duration.	4
BROKEN - CK - STRESS Balloon Latex Short 02.wav	BALLOON LATEX STRESS; Pulling and stretching balloon. Useful for destruction and tension. Short duration.	4
BROKEN - CK - STRESS Balloon Latex Short 03.wav	BALLOON LATEX STRESS; Pulling and stretching balloon. Useful for destruction and tension. Short duration.	4
BROKEN - CK - STYROFOAM Drop On Concrete Large 01.wav	STYROFOAM DROP LARGE; Dropping large pieces of styrofoam on concrete. Wood like character.	4
BROKEN - CK - STYROFOAM Drop On Concrete Large 02.wav	STYROFOAM DROP LARGE; Dropping large pieces of styrofoam on concrete. Wood like character.	5
BROKEN - CK - STYROFOAM Drop On Concrete Medium 01.wav	STYROFOAM DROP MEDIUM; Dropping medium sized pieces of styrofoam on concrete. Wood like character.	6
BROKEN - CK - SUB HIT Deep 01.wav	SUB HIT; Deep reverberant hollow hits. Useful for large impacts or LFE sweeteners.	1
BROKEN - CK - STYROFOAM Drop On Concrete Medium 03.wav	STYROFOAM DROP MEDIUM; Dropping medium sized pieces of styrofoam on concrete. Wood like character.	6
BROKEN - CK - STYROFOAM Drop On Concrete Small A.wav	STYROFOAM DROP SMALL; Dropping small pieces of styrofoam on concrete. Occasional brick or wood character.	5
BROKEN - CK - STYROFOAM Drop On Concrete Small B.wav	STYROFOAM DROP SMALL; Dropping small pieces of styrofoam on concrete. Occasional brick or wood character.	6
BROKEN - CK - STYROFOAM Drop On Concrete Small C 01.wav	STYROFOAM DROP SMALL; Dropping small pieces of styrofoam on concrete. Occasional brick or wood character.	5
BROKEN - CK - STYROFOAM Drop On Concrete Small C 02.wav	STYROFOAM DROP SMALL; Dropping small pieces of styrofoam on concrete. Occasional brick or wood character.	4
BROKEN - CK - STYROFOAM Stress 01.wav	STYROFOAM STRESS; Constant bending and stressing of styrofoam.	2
BROKEN - CK - STYROFOAM Stress 02.wav	STYROFOAM STRESS; Constant bending and stressing of styrofoam.	2
BROKEN - CK - STYROFOAM Stress 03.wav	STYROFOAM STRESS; Constant bending and stressing of styrofoam.	2
BROKEN - CK - STYROFOAM Stress Break 01.wav	STYROFOAM STRESS BREAK; Breaking off chunks of styrofoam. Crunchy sharp character.	4
BROKEN - CK - STYROFOAM Stress Break 02.wav	STYROFOAM STRESS BREAK; Breaking off chunks of styrofoam. Crunchy sharp character.	1



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BROKEN - CK - STYROFOAM Drop On Concrete Medium 02.wav	STYROFOAM DROP MEDIUM; Dropping medium sized pieces of styrofoam on concrete. Wood like character.	5
BROKEN - CK - SUB HIT Deep 02.wav	SUB HIT; Deep reverberant hollow hits. Useful for large impacts or LFE sweeteners.	1
BROKEN - CK - SUB HIT Deep 03.wav	SUB HIT; Deep reverberant hollow hits. Useful for large impacts or LFE sweeteners.	1
BROKEN - CK - SUB HIT Deep 04.wav	SUB HIT; Deep reverberant hollow hits. Useful for large impacts or LFE sweeteners.	1
BROKEN - CK - SUB HIT Deep 05.wav	SUB HIT; Deep reverberant hollow hits. Useful for large impacts or LFE sweeteners.	1
BROKEN - CK - SUB HIT Deep 06.wav	SUB HIT; Deep reverberant hollow hits. Useful for large impacts or LFE sweeteners.	1
BROKEN - CK - SUB HIT Deep 07.wav	SUB HIT; Deep reverberant hollow hits. Useful for large impacts or LFE sweeteners.	1
BROKEN - CK - SUB HIT Deep 08.wav	SUB HIT; Deep reverberant hollow hits. Useful for large impacts or LFE sweeteners.	1
BROKEN - CK - SUB HIT Deep 09.wav	SUB HIT; Deep reverberant hollow hits. Useful for large impacts or LFE sweeteners.	1
BROKEN - CK - SUB HIT Deep 10.wav	SUB HIT; Deep reverberant hollow hits. Useful for large impacts or LFE sweeteners.	1
BROKEN - CK - SUB HIT Deep 11.wav	SUB HIT; Deep reverberant hollow hits. Useful for large impacts or LFE sweeteners.	1
BROKEN - CK - SWEETENER Wood Hollow Drop On Concrete - 12 01.wav	SWEETENER WOOD HOLLOW DROP; Large hollow wood drop on concrete. Heavy character. Useful as a sweetener. Pitched down 1 octave.	6
BROKEN - CK - SWEETENER Wood Hollow Drop On Concrete - 12 02.wav	SWEETENER WOOD HOLLOW DROP; Large hollow wood drop on concrete. Heavy character. Useful as a sweetener. Pitched down 1 octave.	6
BROKEN - CK - SWEETENER Wood Hollow Drop On Concrete - 24 01.wav	SWEETENER WOOD HOLLOW DROP; Large hollow wood drop on concrete. Heavy character. Useful as a sweetener. Pitched down 2 octaves.	5
BROKEN - CK - SWEETENER Wood Hollow Drop On Concrete - 24 02.wav	SWEETENER WOOD HOLLOW DROP; Large hollow wood drop on concrete. Heavy character. Useful as a sweetener. Pitched down 2 octaves.	4
BROKEN - CK - SWEETENER Wood Hollow Drop On Concrete - 24 03.wav	SWEETENER WOOD HOLLOW DROP; Large hollow wood drop on concrete. Heavy character. Useful as a sweetener. Pitched down 2 octaves.	4
BROKEN - CK - SWEETENER Wood Hollow Drop On Concrete 01.wav	SWEETENER WOOD HOLLOW DROP; Large hollow wood drop on concrete. Heavy character. Useful as a sweetener.	6
BROKEN - CK - SWEETENER Wood Hollow Drop On Concrete 02.wav	SWEETENER WOOD HOLLOW DROP; Large hollow wood drop on concrete. Heavy character. Useful as a sweetener.	6
BROKEN - CK - TOILET BOWL Ceramic Hit Large 01.wav	TOILET BOWL CERAMIC HIT LARGE; Smashing large bits of a ceramic toilet bowl.	6
BROKEN - CK - TOILET BOWL Ceramic Hit Large 02.wav	TOILET BOWL CERAMIC HIT LARGE; Smashing large bits of a ceramic toilet bowl.	6
BROKEN - CK - TOILET BOWL Ceramic Hit Large 03.wav	TOILET BOWL CERAMIC HIT LARGE; Smashing large bits of a ceramic toilet bowl.	5
BROKEN - CK - TOILET BOWL Ceramic Hit Medium 01.wav	TOILET BOWL CERAMIC HIT MEDIUM; Smashing medium bits of a ceramic toilet bowl.	6
BROKEN - CK - TOILET BOWL Ceramic Hit Medium 02.wav	TOILET BOWL CERAMIC HIT MEDIUM; Smashing medium bits of a ceramic toilet bowl.	6
BROKEN - CK - TOILET BOWL Ceramic Hit Medium 03.wav	TOILET BOWL CERAMIC HIT MEDIUM; Smashing medium bits of a ceramic toilet bowl.	5
BROKEN - CK - TOILET BOWL Ceramic Hit Small 01.wav	TOILET BOWL CERAMIC HIT SMALL; Smashing small bits of a ceramic toilet bowl.	6
BROKEN - CK - TOILET BOWL Ceramic Hit Small 02.wav	TOILET BOWL CERAMIC HIT SMALL; Smashing small bits of a ceramic toilet bowl.	6
BROKEN - CK - TOILET BOWL Ceramic Hit Small 03.wav	TOILET BOWL CERAMIC HIT SMALL; Smashing small bits of a ceramic toilet bowl.	5
BROKEN - CK - TOILET BOWL Ceramic Hit Very Small 01.wav	TOILET BOWL CERAMIC HIT VERY SMALL; Smashing very small bits of a ceramic toilet bowl.	5
BROKEN - CK - TOILET BOWL Hit.wav	TOILET BOWL CERAMIC HIT; Smashing bits of a ceramic toilet bowl. Interior reverb.	6
BROKEN - CK - TRINCART Metal Hit 01.wav	TRINCART METAL HIT; Old rusty traincart impact. Resonant and reverberant.	4
BROKEN - CK - TRINCART Metal Hit 02.wav	TRINCART METAL HIT; Old rusty traincart impact. Resonant and reverberant.	3
BROKEN - CK - TREE TRUNK Wood Rip.wav	TREE TRUNK WOOD RIP; Ripping a tree trunk from its roots. Large crunchy character.	1
BROKEN - CK - TV CRT Glass Smash Large.wav	TV CRT HIT LARGE; Smashing a large CRT television. Hollow character with rattling plastic and glass debris.	6
BROKEN - CK - TV CRT Glass Smash Medium 01.wav	TV CRT HIT MEDIUM; Smashing a medium CRT television. Hollow character with rattling plastic and glass debris.	5
BROKEN - CK - TV CRT Glass Smash Medium 02.wav	TV CRT HIT MEDIUM; Smashing a medium CRT television. Hollow character with rattling plastic and glass debris.	5
BROKEN - CK - TV FLATSCREEN Drop -12 01.wav	TV FLATSCREEN PLASTIC DROP; Throwing and dropping a 42" flatscreen TV on concrete. Plastic and glass breaks. Useful for car crashes. Pitched down 1 octave.	4
BROKEN - CK - TV FLATSCREEN Drop -12 02.wav	TV FLATSCREEN PLASTIC DROP; Throwing and dropping a 42" flatscreen TV on concrete. Plastic and glass breaks. Useful for car crashes. Pitched down 1 octave.	3
BROKEN - CK - TV FLATSCREEN Drop -24 01.wav	TV FLATSCREEN PLASTIC DROP; Throwing and dropping a 42" flatscreen TV on concrete. Plastic and glass breaks. Useful for car crashes. Pitched down 2 octaves.	4

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BROKEN - CK - TV FLATSCREEN Drop -24 02.wav	TV FLATSCREEN PLASTIC DROP; Throwing and dropping a 42" flatscreen TV on concrete. Plastic and glass breaks. Useful for car crashes. Pitched down 2 octaves.	4
BROKEN - CK - TV FLATSCREEN Drop 01.wav	TV FLATSCREEN PLASTIC DROP; Throwing and dropping a 42" flatscreen TV on concrete. Plastic and glass breaks.	4
BROKEN - CK - TV FLATSCREEN Drop 02.wav	TV FLATSCREEN PLASTIC DROP; Throwing and dropping a 42" flatscreen TV on concrete. Plastic and glass breaks.	3
BROKEN - CK - TV FLATSCREEN Stress Long -24.wav	TV FLATSCREEN PLASTIC STRESS; Walking slowly on a 42" flatscreen TV on concrete. Crunchy ripping and tearing of glass and plastic. Long duration. Pitched down 2 octaves. Useful for earth ripping and tearing.	4
BROKEN - CK - TV FLATSCREEN Stress Long.wav	TV FLATSCREEN PLASTIC STRESS; Walking slowly on a 42" flatscreen TV on concrete. Crunchy ripping and tearing of glass and plastic. Long duration.	1
BROKEN - CK - TV FLATSCREEN Stress Medium 01.wav	TV FLATSCREEN PLASTIC STRESS; Walking slowly on a 42" flatscreen TV on concrete. Crunchy ripping and tearing of glass and plastic. Medium duration.	4
BROKEN - CK - TV FLATSCREEN Stress Medium 02.wav	TV FLATSCREEN PLASTIC STRESS; Walking slowly on a 42" flatscreen TV on concrete. Crunchy ripping and tearing of glass and plastic. Medium duration.	4
BROKEN - CK - TV FLATSCREEN Stress Short -24.wav	TV FLATSCREEN PLASTIC STRESS; Walking slowly on a 42" flatscreen TV on concrete. Crunchy ripping and tearing of glass and plastic. Short duration. Pitched down 2 octaves. Useful for earth ripping and tearing.	3
BROKEN - CK - VEGETABLE Cabbage Crumple -12.wav	CABBAGE CRUMPLE; Cabbage being crumpled up. Crunchy character. Pitched down 1 octave.	4
BROKEN - CK - VEGETABLE Cabbage Crumple -24.wav	CABBAGE CRUMPLE; Cabbage being crumpled up. Crunchy character. Pitched down 2 octaves.	4
BROKEN - CK - VEGETABLE Cabbage Crunch -12.wav	CABBAGE CRUNCH; Cabbage crunch. Pitched down 1 octave.	6
BROKEN - CK - VEGETABLE Cabbage Crunch -24.wav	CABBAGE CRUNCH; Cabbage crunch. Pitched down 2 octaves.	6
BROKEN - CK - VEGETABLE Cabbage Crunch Slow -12.wav	CABBAGE CRUNCH SLOW; Slow cabbage crunch. Pitched down 2 octaves.	4
BROKEN - CK - VEGETABLE Cabbage Crunch Slow -24.wav	CABBAGE CRUNCH SLOW; Slow cabbage crunch. Pitched down 2 octaves.	4
BROKEN - CK - VEGETABLE Cabbage Tension 01 -12.wav	CABBAGE STRESS; Squeezing cabbage. Pitched down 1 octave.	4
BROKEN - CK - VEGETABLE Cabbage Tension 02 -12.wav	CABBAGE STRESS; Squeezing cabbage. Pitched down 1 octave.	3
BROKEN - CK - VEGETABLE Cabbage Tension 03 -12.wav	CABBAGE STRESS; Squeezing cabbage. Pitched down 1 octave.	4
BROKEN - CK - VEGETABLE Celery Twist -12.wav	CELERY STRESS; Squeezing and twisting celery. Pitched down 1 octave.	4
BROKEN - CK - WAGON Wood Shake Medium 01.wav	WAGON WOOD SHAKE MEDIUM; Shaking a turn of the century wood wagon. Metal and wood character. Useful for earthquakes.	1
BROKEN - CK - WAGON Wood Shake Medium 02.wav	WAGON WOOD SHAKE MEDIUM; Shaking a turn of the century wood wagon. Metal and wood character. Useful for earthquakes.	1
BROKEN - CK - WALL Drywall Wood Smash 01.wav	WALL DRYWALL HIT; Sledgehammer hitting and breaking drywall with wood and dirt debris.	5
BROKEN - CK - WALL Drywall Wood Smash 02.wav	WALL DRYWALL HIT; Sledgehammer hitting and breaking drywall with wood and dirt debris.	6
BROKEN - CK - WALNUT Crack -12 01.wav	WALNUT CRACK; Walnut cracks. Useful for destruction element. Pitched down 1 octave.	4
BROKEN - CK - WALNUT Crack -12 02.wav	WALNUT CRACK; Walnut cracks. Useful for destruction element. Pitched down 1 octave.	4
BROKEN - CK - WALNUT Crack -12 03.wav	WALNUT CRACK; Walnut cracks. Useful for destruction element. Pitched down 1 octave.	5
BROKEN - CK - WALNUT Crack -24 01.wav	WALNUT CRACK; Walnut cracks. Useful for destruction element. Pitched down 2 octaves. Mildly reverberant.	3
BROKEN - CK - WALNUT Crack -24 02.wav	WALNUT CRACK; Walnut cracks. Useful for destruction element. Pitched down 2 octaves. Mildly reverberant.	3
BROKEN - CK - WALNUT Crack -24 03.wav	WALNUT CRACK; Walnut cracks. Useful for destruction element. Pitched down 2 octaves. Mildly reverberant.	3
BROKEN - CK - WALNUT Crack -24 04.wav	WALNUT CRACK; Walnut cracks. Useful for destruction element. Pitched down 2 octaves. Mildly reverberant.	3
BROKEN - CK - WINDOW Glass Smash 01.wav	WINDOW GLASS HIT; Breaking a window with glass debris falling on floor.	6
BROKEN - CK - WINDOW Glass Smash 02.wav	WINDOW GLASS HIT; Breaking a window with glass debris falling on floor.	4
BROKEN - CK - WINDOW Glass Smash 03.wav	WINDOW GLASS HIT; Breaking a window with glass debris falling on floor.	3
BROKEN - CK - WINDOW Glass Smash 04.wav	WINDOW GLASS HIT; Breaking a window with glass debris falling on floor. Interior perspective with mild indoor reverb.	4
BROKEN - CK - WINDOW Glass Smash 05.wav	WINDOW HIT; Breaking a window with glass debris falling on floor. Interior perspective.	3
BROKEN - CK - WINDOW Glass Smash 06.wav	WINDOW GLASS HIT; Breaking a window with glass debris falling on floor. Interior perspective with mild indoor reverb.	5
BROKEN - CK - WINDOW Glass Smash Hollow 01.wav	WINDOW GLASS HIT; Breaking a window with glass debris falling on floor. Dull hollow hit resulting from the impact. Interior perspective with mild indoor reverb.	4
BROKEN - CK - WINDOW Glass Smash Hollow 02.wav	WINDOW GLASS HIT; Breaking a window with glass debris falling on floor. Dull hollow hit resulting from the impact. Interior perspective with mild indoor reverb.	3
BROKEN - CK - WINDOW Glass Smash Medium.wav	WINDOW GLASS HIT MEDIUM; Breaking a medium sized window with glass debris falling on floor. Interior perspective with mild indoor reverb.	5



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BROKEN - CK - WINDOW Glass Smash Small 01.wav	WINDOW GLASS HIT; Breaking a small sized window with glass debris falling on floor. Interior perspective with mild indoor reverb.	5
BROKEN - CK - WINDOW Glass Smash Small 02.wav	WINDOW GLASS HIT; Breaking a small sized window with glass debris falling on floor. Interior perspective with mild indoor reverb.	4
BROKEN - CK - WINDSHIELD Glass Stress Tearing Long 01.wav	WINDSHIELD GLASS STRESS LONG; Ripping glass windshield in an automobile. Crunchy character. Interior cabin perspective. Long duration.	1
BROKEN - CK - WINDSHIELD Glass Stress Tearing Long 02.wav	WINDSHIELD GLASS STRESS LONG; Ripping glass windshield in an automobile. Crunchy character. Interior cabin perspective. Long duration.	1
BROKEN - CK - WINDSHIELD Glass Stress Tearing Long 03.wav	WINDSHIELD GLASS STRESS LONG; Ripping glass windshield in an automobile. Crunchy character. Interior cabin perspective. Long duration.	1
BROKEN - CK - WINDSHIELD Glass Stress Tearing Long 04.wav	WINDSHIELD GLASS STRESS LONG; Ripping glass windshield in an automobile. Crunchy character. Interior cabin perspective. Long duration.	1
BROKEN - CK - WINDSHIELD Glass Stress Tearing Medium 01.wav	WINDSHIELD GLASS STRESS LONG; Ripping glass windshield in an automobile. Crunchy character. Interior cabin perspective. Medium duration.	2
BROKEN - CK - WINDSHIELD Glass Stress Tearing Medium 02.wav	WINDSHIELD GLASS STRESS LONG; Ripping glass windshield in an automobile. Crunchy character. Interior cabin perspective. Medium duration.	2
BROKEN - CK - WINDSHIELD Glass Stress Tearing Short.wav	WINDSHIELD GLASS STRESS LONG; Ripping glass windshield in an automobile. Crunchy character. Interior cabin perspective. Short duration.	2
BROKEN - CK - WOOD Crack Small -12 01.wav	WOOD CRACK SMALL; Small pieces of wood breaking and cracking. Pitched down 1 octave.	5
BROKEN - CK - WOOD Crack Small -12 02.wav	WOOD CRACK SMALL; Small pieces of wood breaking and cracking. Pitched down 1 octave.	5
BROKEN - CK - WOOD Crack Small -12 03.wav	WOOD CRACK SMALL; Small pieces of wood breaking and cracking. Pitched down 1 octave.	5
BROKEN - CK - WOOD Crack Small -24 01.wav	WOOD CRACK SMALL; Small pieces of wood breaking and cracking. Pitched down 2 octaves. Mild reverb.	4
BROKEN - CK - WOOD Crack Small -24 02.wav	WOOD CRACK SMALL; Small pieces of wood breaking and cracking. Pitched down 2 octaves. Mild reverb.	4
BROKEN - CK - WOOD Crack Small -24 03.wav	WOOD CRACK SMALL; Small pieces of wood breaking and cracking. Pitched down 2 octaves. Mild reverb.	4
BROKEN - CK - WOOD Crack Small -24 04.wav	WOOD CRACK SMALL; Small pieces of wood breaking and cracking. Pitched down 2 octaves. Mild reverb.	3
BROKEN - CK - WOOD Crack Small 01.wav	WOOD CRACK SMALL; Small pieces of wood breaking and cracking.	5
BROKEN - CK - WOOD Crack Small 02.wav	WOOD CRACK SMALL; Small pieces of wood breaking and cracking.	5
BROKEN - CK - WOOD Crack Small 03.wav	WOOD CRACK SMALL; Small pieces of wood breaking and cracking.	5
BROKEN - CK - WOOD Crack.wav	WOOD CRACK; Pieces of wood breaking and cracking.	4
BROKEN - CK - WOOD Creak.wav	WOOD CREAK; Wood stress, creak and groan.	2
BROKEN - CK - WOOD Hit Heavy.wav	WOOD STRESS WRONK HEAVY; Short heavy wood wronk. Low end character.	7
BROKEN - CK - WOOD Hit.wav	WOOD HIT; Hitting wood item with hammer. Slight resonant ring.	3
BROKEN - CK - WOOD Slide Short.wav	WOOD SLIDE SHORT; Sliding a piece of wood against concrete surface. Short duration.	2
BROKEN - CK - WOOD Stress 01.wav	WOOD STRESS HEAVY; Wood being ripped and pulled on. Snapping, creaking and cracking. Heavy and deep character.	4
BROKEN - CK - WOOD Stress 02.wav	WOOD STRESS HEAVY; Wood being ripped and pulled on. Snapping, creaking and cracking. Heavy and deep character.	1
BROKEN - CK - WOOD Stress 03.wav	WOOD STRESS HEAVY; Wood being ripped and pulled on. Snapping, creaking and cracking. Heavy and deep character.	2
BROKEN - CK - WOOD Stress 04.wav	WOOD STRESS HEAVY; Wood being ripped and pulled on. Snapping, creaking and cracking. Heavy and deep character.	2
BROKEN - CK - WOOD Stress 05.wav	WOOD STRESS HEAVY; Wood being ripped and pulled on. Snapping, creaking and cracking. Heavy and deep character.	1
BROKEN - CK - WOOD Stress 06.wav	WOOD STRESS HEAVY; Wood being ripped and pulled on. Snapping, creaking and cracking. Heavy and deep character.	1
BROKEN - CK - WOOD Stress 07.wav	WOOD STRESS HEAVY; Wood being ripped and pulled on. Snapping, creaking and cracking. Heavy and deep character.	3
BROKEN - CK - WOOD Stress Break 01 -12.wav	WOOD STRESS BREAK; Large piece of wood bending and breaking. Groans and squeaks. Pitched down 1 octave.	3
BROKEN - CK - WOOD Stress Break 01.wav	WOOD STRESS BREAK; Large piece of wood bending and breaking. Groans and squeaks.	3
BROKEN - CK - WOOD Stress Break 02.wav	WOOD STRESS BREAK; Large piece of wood bending and breaking. Groans and squeaks.	3
BROKEN - CK - WOOD Stress Break 03 -12.wav	WOOD STRESS BREAK; Large piece of wood bending and breaking. Pitched down 1 octave.	1
BROKEN - CK - WOOD Stress Break 03.wav	WOOD STRESS BREAK; Large piece of wood bending and breaking.	1
BROKEN - CK - WOOD Wronk 01 -12.wav	WOOD STRESS WRONK; Short wood wronk. Low end character. Pitched down 1 octave.	3
BROKEN - CK - WOOD Wronk 01.wav	WOOD STRESS WRONK; Short wood wronk. Low end character.	4

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BROKEN - CK - WRAP PLASTIC Stress Long 01.wav	WRAP PLASTIC STRESS; Plastic cellophane wrap being slowly pulled upon and stretched. Long duration.	2
BROKEN - CK - WRAP PLASTIC Stress Long 02.wav	WRAP PLASTIC STRESS; Plastic cellophane wrap being slowly pulled upon and stretched. Long duration.	2
BROKEN - CK - WRAP PLASTIC Stress Long 03.wav	WRAP PLASTIC STRESS; Plastic cellophane wrap being slowly pulled upon and stretched. Long duration.	2
BROKEN - CK - WRAP PLASTIC Stress Long 04.wav	WRAP PLASTIC STRESS; Plastic cellophane wrap being slowly pulled upon and stretched. Long duration.	2
BROKEN - CK - WRAP PLASTIC Stress Long 05.wav	WRAP PLASTIC STRESS; Plastic cellophane wrap being slowly pulled upon and stretched. Long duration.	2
BROKEN - CK - WRAP PLASTIC Stress Long 06.wav	WRAP PLASTIC STRESS; Plastic cellophane wrap being slowly pulled upon and stretched. Long duration.	2
BROKEN - CK - WRAP PLASTIC Stress Short 01.wav	WRAP PLASTIC STRESS; Plastic cellophane wrap being slowly pulled upon and stretched. Short duration.	3
BROKEN - CK - WRAP PLASTIC Stress Short 02.wav	WRAP PLASTIC STRESS; Plastic cellophane wrap being slowly pulled upon and stretched. Short duration.	3
BROKEN - CK - WRAP PLASTIC Stress Short 04.wav	WRAP PLASTIC STRESS; Plastic cellophane wrap being slowly pulled upon and stretched. Short duration.	2
BROKEN - CK - WRAP PLASTIC Stress Short 05.wav	WRAP PLASTIC STRESS; Plastic cellophane wrap being slowly pulled upon and stretched. Short duration.	2
BROKEN - CK - WRAP PLASTIC Stress Short 03.wav	WRAP PLASTIC STRESS; Plastic cellophane wrap being slowly pulled upon and stretched. Short duration.	3
BROKEN - DESIGNED - BOULDER Stone Drop Medium 01.wav	BOULDER STONE DROP MEDIUM; Large rock or boulder being dropped, hitting other rocks and rolling. Medium intensity.	5
BROKEN - DESIGNED - BOULDER Stone Drop Medium 02.wav	BOULDER STONE DROP MEDIUM; Large rock or boulder being dropped, hitting other rocks and rolling. Medium intensity.	6
BROKEN - DESIGNED - BOULDER Stone Drop On Rocks 01.wav	BOULDER STONE DROP; Large rock or boulder being dropped, hitting other rocks and rolling.	4
BROKEN - DESIGNED - BOULDER Stone Drop On Rocks 02.wav	BOULDER STONE DROP; Large rock or boulder being dropped, hitting other rocks and rolling.	4
BROKEN - DESIGNED - BOULDER Stone Drop On Rocks 03.wav	BOULDER STONE DROP; Large rock or boulder being dropped, hitting other rocks and rolling.	6
BROKEN - DESIGNED - BOULDER Stone Drop On Rocks 04.wav	BOULDER STONE DROP; Large rock or boulder being dropped, hitting other rocks and rolling.	6
BROKEN - DESIGNED - AMBIENCE Abandoned Warehouse 08.wav	AMBIENCE WAREHOUSE ABANDONED; Light wind and moving debris in reverberant abandoned warehouse.	1
BROKEN - DESIGNED - AMBIENCE Abandoned Warehouse 01.wav	AMBIENCE WAREHOUSE ABANDONED; Light wind and moving debris in reverberant abandoned warehouse.	1
BROKEN - DESIGNED - AMBIENCE Abandoned Warehouse 02.wav	AMBIENCE WAREHOUSE ABANDONED; Light wind and moving debris in reverberant abandoned warehouse.	1
BROKEN - DESIGNED - AMBIENCE Abandoned Warehouse 03.wav	AMBIENCE WAREHOUSE ABANDONED; Light wind and moving debris in reverberant abandoned warehouse.	1
BROKEN - DESIGNED - AMBIENCE Abandoned Warehouse 04.wav	AMBIENCE WAREHOUSE ABANDONED; Light wind and moving debris in reverberant abandoned warehouse.	1
BROKEN - DESIGNED - AMBIENCE Abandoned Warehouse 05.wav	AMBIENCE WAREHOUSE ABANDONED; Light wind and moving debris in reverberant abandoned warehouse.	1
BROKEN - DESIGNED - AMBIENCE Abandoned Warehouse 06.wav	AMBIENCE WAREHOUSE ABANDONED; Light wind and moving debris in reverberant abandoned warehouse.	1
BROKEN - DESIGNED - AMBIENCE Abandoned Warehouse 07.wav	AMBIENCE WAREHOUSE ABANDONED; Light wind and moving debris in reverberant abandoned warehouse.	1
BROKEN - DESIGNED - AMBIENCE Abandoned Warehouse 09.wav	AMBIENCE WAREHOUSE ABANDONED; Light wind and moving debris in reverberant abandoned warehouse.	1
BROKEN - DESIGNED - AMBIENCE Abandoned Warehouse 10.wav	AMBIENCE WAREHOUSE ABANDONED; Light wind and moving debris in reverberant abandoned warehouse.	1
BROKEN - DESIGNED - BEAM Metal Collapse Element 01.wav	BEAM METAL COLLAPSE; Metal beams collapse element. Large cavernous character.	1
BROKEN - DESIGNED - BEAM Metal Collapse Element 02.wav	BEAM METAL COLLAPSE; Metal beams collapse element. Large cavernous character.	1
BROKEN - DESIGNED - BEAM Metal Collapse Element 03.wav	BEAM METAL COLLAPSE; Metal beams collapse element. Large cavernous character.	1
BROKEN - DESIGNED - BEAM Metal Collapse Element Medium 01.wav	BEAM METAL COLLAPSE; Metal beams collapse element. Large cavernous character.	1
BROKEN - DESIGNED - BEAM Metal Collapse Element Medium 02.wav	BEAM METAL COLLAPSE; Metal beams collapse element. Large cavernous character.	1
BROKEN - DESIGNED - BEAM Metal Collapse Element Medium 03.wav	BEAM METAL COLLAPSE; Metal beams collapse element. Large cavernous character.	1
BROKEN - DESIGNED - BEAM Metal Stress Distant 01.wav	BEAM METAL STRESS; Metal beams bending and wailing. Reverberant distant wrons. Useful for collapsing buildings and destruction.	4
BROKEN - DESIGNED - BEAM Metal Stress Distant 02.wav	BEAM METAL STRESS; Metal beams bending and wailing. Reverberant distant wrons. Useful for collapsing buildings and destruction.	4
BROKEN - DESIGNED - BEAM Metal Stress Distant 03.wav	BEAM METAL STRESS; Metal beams bending and wailing. Reverberant distant wrons. Useful for collapsing buildings and destruction.	4
BROKEN - DESIGNED - BEAM Metal Stress Distant 04.wav	BEAM METAL STRESS; Metal beams bending and wailing. Reverberant distant wrons. Useful for collapsing buildings and destruction.	4
BROKEN - DESIGNED - BEAM Metal Stress Screech Wet 01.wav	BEAM METAL STRESS; Metal beams screeching and wronking under stress. Reverberant.	2



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BROKEN - DESIGNED - BEAM Metal Stress Screech Wet 02.wav	BEAM METAL STRESS; Metal beams screeching and wronking under stress. Reverberant.	3
BROKEN - DESIGNED - BEAM Metal Stress Wail Wet 01.wav	BEAM METAL STRESS; Metal beams bending wailing and wronking under stress. Reverberant.	3
BROKEN - DESIGNED - BEAM Metal Stress Wail Wet 02.wav	BEAM METAL STRESS; Metal beams bending wailing and wronking under stress. Reverberant.	3
BROKEN - DESIGNED - BEAM Metal Stress Wail Wet 03.wav	BEAM METAL STRESS; Metal beams bending wailing and wronking under stress. Reverberant.	3
BROKEN - DESIGNED - BEAM Metal Stress Wail Wet 04.wav	BEAM METAL STRESS; Metal beams bending wailing and wronking under stress. Reverberant.	3
BROKEN - DESIGNED - BEAM Metal Stress Wail Wet 05.wav	BEAM METAL STRESS; Metal beams bending wailing and wronking under stress. Reverberant.	3
BROKEN - DESIGNED - BEAM Metal Stress Wail Wet 06.wav	BEAM METAL STRESS; Metal beams bending wailing and wronking under stress. Reverberant.	3
BROKEN - DESIGNED - BEAM Metal Stress Wail Wet 07.wav	BEAM METAL STRESS; Metal beams bending wailing and wronking under stress. Reverberant.	2
BROKEN - DESIGNED - BEAM Metal Stress Wail Wet 08.wav	BEAM METAL STRESS; Metal beams bending wailing and wronking under stress. Reverberant.	5
BROKEN - DESIGNED - BEAM Metal Stress Wail Wet Pitched 01.wav	BEAM METAL STRESS; Metal closet wronks, creaks and wails. Reverberant character. Useful for metal bending.	3
BROKEN - DESIGNED - BEAM Metal Stress Wail Wet Pitched 02.wav	BEAM METAL STRESS; Metal closet wronks, creaks and wails. Reverberant character. Useful for metal bending.	3
BROKEN - DESIGNED - BEAM Metal Stress Wail Wet Pitched 03.wav	BEAM METAL STRESS; Metal closet wronks, creaks and wails. Reverberant character. Useful for metal bending.	3
BROKEN - DESIGNED - BEAM Metal Stress Wail Wet Pitched 04.wav	BEAM METAL STRESS; Metal closet wronks, creaks and wails. Reverberant character. Useful for metal bending.	2
BROKEN - DESIGNED - BEAM Metal Stress Wail Wet Pitched 05.wav	BEAM METAL STRESS; Metal closet wronks, creaks and wails. Reverberant character. Useful for metal bending.	3
BROKEN - DESIGNED - BEAM Metal Stress Wail Wet Pitched 06.wav	BEAM METAL STRESS; Metal closet wronks, creaks and wails. Reverberant character. Useful for metal bending.	3
BROKEN - DESIGNED - BEAM Metal Stress Wail Wet Pitched 07.wav	BEAM METAL STRESS; Metal closet wronks, creaks and wails. Reverberant character. Useful for metal bending.	3
BROKEN - DESIGNED - BEAM Metal Stress Wail Wet Pitched 08.wav	BEAM METAL STRESS; Metal closet wronks, creaks and wails. Reverberant character. Useful for metal bending.	1
BROKEN - DESIGNED - BOULDER Stone Drop Heavy 01.wav	BOULDER STONE DROP HEAVY; Large rock or boulder being dropped, hitting other rocks and rolling. Heavy intensity.	5
BROKEN - DESIGNED - BOULDER Stone Drop Heavy 02.wav	BOULDER STONE DROP HEAVY; Large rock or boulder being dropped, hitting other rocks and rolling. Heavy intensity.	5
BROKEN - DESIGNED - BOULDER Stone Drop Heavy 03.wav	BOULDER STONE DROP HEAVY; Large rock or boulder being dropped, hitting other rocks and rolling. Heavy intensity.	5
BROKEN - DESIGNED - BOULDER Stone Rolling 01.wav	BOULDER ROLL LARGE; Large boulders rolling and rumbling. Deep, low character. Useful for earthquakes or avalanches.	1
BROKEN - DESIGNED - BUILDING Collapse Medium.wav	BUILDING COLLAPSE MEDIUM; Bending wailing beams and wronks, stone, rock and dirt collapsing.	4
BROKEN - DESIGNED - BOULDER Stone Rolling 02.wav	BOULDER ROLL LARGE; Large boulders rolling and rumbling. Deep, low character. Useful for earthquakes or avalanches.	1
BROKEN - DESIGNED - BUILDING Demolition Distant.wav	BUILDING COLLAPSE DISTANT; A distant building collapsing. An explosion followed by crumbling structure elements/. Metal bending and wronking durring collapse.	3
BROKEN - DESIGNED - BUILDING Explosion Demolition.wav	BUILDING EXPLOSION DEMOLITION; Controlled demolition of building. Sharp explosion followed by crumbling concrete, brick, shattering glass and an eventual settling of debris.	2
BROKEN - DESIGNED - CAR CRASH Roll Over.wav	CAR CRASH ROLL; Car rolling over during accident. Heavy impacts with glass spraying and hollow character.	3
BROKEN - DESIGNED - EARTHQUAKE Tremor Metal Element Inside Elevator Shaft 02.wav	EARTHQUAKE TREMOR ELEVATOR SHAFT; Hollow metal tremor element. Deep rumbling character. Useful for demolitions or earthquakes.	1
BROKEN - DESIGNED - EARTHQUAKE Rumble LFE 01.wav	EARTHQUAKE LFE; Sub sweetener. Earthquake or avalanche tremor. Bouncy transient character.	1
BROKEN - DESIGNED - EARTHQUAKE Tremor Metal Element Inside Elevator Shaft 04.wav	EARTHQUAKE TREMOR ELEVATOR SHAFT; Hollow metal tremor element. Deep rumbling character. Useful for demolitions or earthquakes.	1
BROKEN - DESIGNED - EARTHQUAKE Rumble LFE 03.wav	EARTHQUAKE LFE; Sub sweetener. Earthquake or avalanche tremor. Deep character.	1
BROKEN - DESIGNED - EARTHQUAKE Tremor Inside Building 01.wav	EARTHQUAKE; Earthquake tremor. Interior perspective. Breaking glass and crumbling walls.	1
BROKEN - DESIGNED - EARTHQUAKE Tremor Inside Building 02.wav	EARTHQUAKE; Earthquake tremor. Interior perspective. Breaking glass and crumbling walls.	1
BROKEN - DESIGNED - EARTHQUAKE Tremor Inside Building 03.wav	EARTHQUAKE; Earthquake tremor. Interior perspective. Breaking glass and crumbling walls.	1
BROKEN - DESIGNED - EARTHQUAKE Tremor Inside Building 04.wav	EARTHQUAKE; Earthquake tremor. Interior perspective. Breaking glass and crumbling walls.	1
BROKEN - DESIGNED - EARTHQUAKE Tremor Inside Building 05.wav	EARTHQUAKE; Earthquake tremor. Interior perspective. Breaking glass and crumbling walls.	1
BROKEN - DESIGNED - EARTHQUAKE Tremor Metal Element Inside Elevator Shaft 01.wav	EARTHQUAKE TREMOR ELEVATOR SHAFT; Hollow metal tremor element. Deep rumbling character. Useful for demolitions or earthquakes.	1
BROKEN - DESIGNED - EARTH RIP Apart.wav	EARTH RIP; Dirt, stone, rock and earth ripping and tearing during seismic event. Large, crunchy, heavy character.	3
BROKEN - DESIGNED - EARTHQUAKE Tremor Metal Element Inside Elevator Shaft 03.wav	EARTHQUAKE TREMOR ELEVATOR SHAFT; Hollow metal tremor element. Deep rumbling character. Useful for demolitions or earthquakes.	1

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BROKEN - DESIGNED - EARTHQUAKE Rumble LFE 02.wav	EARTHQUAKE LFE; Sub sweetener. Earthquake or avalanche tremor. Deep, hollow character.	1
BROKEN - DESIGNED - EARTHQUAKE Tremor Metal Element Inside Elevator Shaft 05.wav	EARTHQUAKE TREMOR ELEVATOR SHAFT; Hollow metal tremor element. Deep rumbling character. Useful for demolitions or earthquakes.	1
BROKEN - DESIGNED - EARTHQUAKE Tremor Metal Element Inside Elevator Shaft 06.wav	EARTHQUAKE TREMOR ELEVATOR SHAFT; Hollow metal tremor element. Deep rumbling character. Useful for demolitions or earthquakes.	1
BROKEN - DESIGNED - ELEVATOR Mineshaft Descent.wav	ELEVATOR MINE SHAFT; Old, large wooden and metal mine elevator descending into dark mineshaft. Start, descent and stop elements with reverberant stress and wronks.	1
BROKEN - DESIGNED - GHOST SHIP Metal Stress Groan 01.wav	GHOST SHIP STRESS; Ghost ship wronking and creaking as it moves about. Deep creaks.	3
BROKEN - DESIGNED - GHOST SHIP Metal Stress Groan 02.wav	GHOST SHIP STRESS; Ghost ship wronking and creaking as it moves about. Deep creaks.	3
BROKEN - DESIGNED - GHOST SHIP Metal Stress Groan 03.wav	GHOST SHIP STRESS; Ghost ship wronking and creaking as it moves about. Deep creaks.	3
BROKEN - DESIGNED - GHOST SHIP Metal Stress Groan 04.wav	GHOST SHIP STRESS; Ghost ship wronking and creaking as it moves about. Deep creaks.	3
BROKEN - DESIGNED - GHOST SHIP Metal Stress Groan Long 01.wav	GHOST SHIP STRESS LONG; Ghost ship wronking and creaking as it moves about. Deep creaks.	2
BROKEN - DESIGNED - GHOST SHIP Metal Stress Groan Long 02.wav	GHOST SHIP STRESS LONG; Ghost ship wronking and creaking as it moves about. Deep creaks.	2
BROKEN - DESIGNED - GHOST SHIP Metal Stress Groan Long 03.wav	GHOST SHIP STRESS LONG; Ghost ship wronking and creaking as it moves about. Deep creaks.	1
BROKEN - DESIGNED - GLACIER ICE Stress Movement 01.wav	GLACIER; Glacier or iceberg movement. Cracking ice and rumble. Useful for earthquakes.	1
BROKEN - DESIGNED - GLACIER ICE Stress Movement 02.wav	GLACIER; Glacier or iceberg movement. Cracking ice and rumble. Useful for earthquakes.	1
BROKEN - DESIGNED - GLACIER ICE Stress Movement 03.wav	GLACIER; Glacier or iceberg movement. Cracking ice and rumble. Useful for earthquakes.	1
BROKEN - DESIGNED - ICE Stress light.wav	ICE STRESS; Stressed ice bending as it melts or moves. Crunchy character.	4
BROKEN - DESIGNED - LFE HIT Hollow 01.wav	LFE HIT; Hitting metal grate with crowbar with short ring. Sub LFE hit. Pitched down 8 octaves.	1
BROKEN - DESIGNED - LFE HIT Hollow 02.wav	LFE HIT; Hitting metal grate with crowbar with short ring. Sub LFE hit. Pitched down 8 octaves.	1
BROKEN - DESIGNED - LFE HIT Hollow 03.wav	LFE HIT; Hitting metal grate with crowbar with short ring. Sub LFE hit. Pitched down 8 octaves.	1
BROKEN - DESIGNED - LFE HIT Hollow 04.wav	LFE HIT; Hitting metal grate with crowbar with short ring. Sub LFE hit. Pitched down 8 octaves.	1
BROKEN - DESIGNED - LFE HIT Hollow 05.wav	LFE HIT; Hitting metal grate with crowbar with short ring. Sub LFE hit. Pitched down 8 octaves.	1
BROKEN - DESIGNED - LFE HIT Hollow 06.wav	LFE HIT; Hitting metal grate with crowbar with short ring. Sub LFE hit. Pitched down 8 octaves.	1
BROKEN - DESIGNED - LFE HIT Hollow 07.wav	LFE HIT; Hitting metal grate with crowbar with short ring. Sub LFE hit. Pitched down 8 octaves.	1
BROKEN - DESIGNED - LFE HIT Hollow 08.wav	LFE HIT; Hitting metal grate with crowbar with short ring. Sub LFE hit. Pitched down 8 octaves.	1
BROKEN - DESIGNED - LFE HIT Hollow 09.wav	LFE HIT; Hitting metal grate with crowbar with short ring. Sub LFE hit. Pitched down 8 octaves.	1
BROKEN - DESIGNED - LFE HIT Hollow 10.wav	LFE HIT; Hitting metal grate with crowbar with short ring. Sub LFE hit. Pitched down 8 octaves.	1
BROKEN - DESIGNED - LFE HIT Hollow 11.wav	LFE HIT; Hitting metal grate with crowbar with short ring. Sub LFE hit. Pitched down 8 octaves.	1
BROKEN - DESIGNED - LFE HIT Hollow 12.wav	LFE HIT; Hitting metal grate with crowbar with short ring. Sub LFE hit. Pitched down 8 octaves.	1
BROKEN - DESIGNED - LFE HIT Hollow 13.wav	LFE HIT; Hitting metal grate with crowbar with short ring. Sub LFE hit. Pitched down 8 octaves.	1
BROKEN - DESIGNED - LFE HIT Hollow 14.wav	LFE HIT; Hitting metal grate with crowbar with short ring. Sub LFE hit. Pitched down 8 octaves.	1
BROKEN - DESIGNED - LFE HIT Hollow 15.wav	LFE HIT; Hitting metal grate with crowbar with short ring. Sub LFE hit. Pitched down 8 octaves.	1
BROKEN - DESIGNED - LFE HIT Hollow 16.wav	LFE HIT; Hitting metal grate with crowbar with short ring. Sub LFE hit. Pitched down 8 octaves.	1
BROKEN - DESIGNED - METAL Collapse Element Distant Rumble 01.wav	COLLAPSE METAL DISTANT RUMBLE; Rumble element for a metal building collapsing. Hollow cavernous character.	1
BROKEN - DESIGNED - METAL Collapse Element Distant Rumble 02.wav	COLLAPSE METAL DISTANT RUMBLE; Rumble element for a metal building collapsing. Hollow cavernous character.	1
BROKEN - DESIGNED - METAL Collapse Element Long 01.wav	COLLAPSE METAL LONG; Metal building collapsing element. Hollow cavernous character. Long duration.	1
BROKEN - DESIGNED - METAL Collapse Element Long 02.wav	COLLAPSE METAL LONG; Metal building collapsing element. Hollow cavernous character. Long duration.	1
BROKEN - DESIGNED - METAL Collapse Element Long 03.wav	COLLAPSE METAL LONG; Metal building collapsing element. Hollow cavernous character. Long duration.	1
BROKEN - DESIGNED - METAL Collapse Element Medium.wav	COLLAPSE METAL MEDIUM; Metal building collapsing element. Hollow cavernous character. Medium duration.	3
BROKEN - DESIGNED - METAL Collapse Element Short.wav	COLLAPSE METAL MEDIUM; Metal building collapsing element. Hollow cavernous character. Short duration.	3

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BROKEN - DESIGNED - METAL Collapse Movement Element 01.wav	COLLAPSE METAL MOVEMENT; Metal collapsing and moving element. Hollow cavernous character.	1
BROKEN - DESIGNED - METAL Collapse Movement Element 02.wav	COLLAPSE METAL MOVEMENT; Metal collapsing and moving element. Hollow cavernous character.	1
BROKEN - DESIGNED - METAL Collapse Rumble Element.wav	COLLAPSE METAL RUMBLE; Metal collapsing element. Deep cavernous character.	1
BROKEN - DESIGNED - METAL Collapse Rumble Settle Element.wav	COLLAPSE METAL RUMBLE SETTLE; Metal collapsing and settling element. Deep cavernous character.	3
BROKEN - DESIGNED - METAL Deep Movement.wav	METAL MOVEMENT DEEP; Thunderous resonant metal movement. Reverberant.	1
BROKEN - DESIGNED - METAL HATCH Movement Distant.wav	METAL HATCH MOVEMENT; Distant opening of metal hatch. Reverberant.	3
BROKEN - DESIGNED - METAL Hollow Hit 01.wav	METAL HOLLOW HIT; Large hollow reverberant metal hit.	1
BROKEN - DESIGNED - METAL Hollow Hit 02.wav	METAL HOLLOW HIT; Large hollow reverberant metal hit.	1
BROKEN - DESIGNED - METAL Stress Groan Rattle 01.wav	STOVE METAL STRESS; Old turn of century iron stove door, slowly opening. Low reverberant rattly creaks and wronks, useful for large metal stress.	3
BROKEN - DESIGNED - METAL Stress Groan Rattle 02.wav	STOVE METAL STRESS; Old turn of century iron stove door, slowly opening. Low reverberant rattly creaks and wronks, useful for large metal stress.	3
BROKEN - DESIGNED - METAL Stress Groan Rattle 03.wav	STOVE METAL STRESS; Old turn of century iron stove door, slowly opening. Low reverberant rattly creaks and wronks, useful for large metal stress.	3
BROKEN - DESIGNED - METAL Stress Groan Rattle 04.wav	STOVE METAL STRESS; Old turn of century iron stove door, slowly opening. Low reverberant rattly creaks and wronks, useful for large metal stress.	2
BROKEN - DESIGNED - METAL Stress Groan Rattle Pitched 01.wav	STOVE METAL STRESS; Old turn of century iron stove door, slowly opening. Low reverberant rattly creaks and wronks, useful for large metal stress. Pitched down 1 octave.	2
BROKEN - DESIGNED - METAL Stress Groan Rattle Pitched 02.wav	STOVE METAL STRESS; Old turn of century iron stove door, slowly opening. Low reverberant rattly creaks and wronks, useful for large metal stress. Pitched down 1 octave.	2
BROKEN - DESIGNED - METAL Stress Groan Rattle Pitched 03.wav	STOVE METAL STRESS; Old turn of century iron stove door, slowly opening. Low reverberant rattly creaks and wronks, useful for large metal stress. Pitched down 1 octave.	2
BROKEN - DESIGNED - METAL Stress Groan Rattle Pitched 04.wav	STOVE METAL STRESS; Old turn of century iron stove door, slowly opening. Low reverberant rattly creaks and wronks, useful for large metal stress. Pitched down 1 octave.	2
BROKEN - DESIGNED - METAL Stress Groan Rattle Pitched 05.wav	STOVE METAL STRESS; Old turn of century iron stove door, slowly opening. Low reverberant rattly creaks and wronks, useful for large metal stress. Pitched down 1 octave.	2
BROKEN - DESIGNED - METAL Stress Prying Huge.wav	METAL STRESS PRY HUGE; Pulling and prying metal. Deep, squeaky and reverberant character.	4
BROKEN - DESIGNED - METAL Stress Prying Large.wav	METAL STRESS PRY LARGE; Pulling and prying metal. Deep, squeaky and reverberant character.	4
BROKEN - DESIGNED - METAL Stress Wronk 01.wav	METAL STRESS WRONK; Deep short reverberant metal wronks as it bends.	3
BROKEN - DESIGNED - METAL Stress Wronk 02.wav	METAL STRESS WRONK; Deep short reverberant metal wronks as it bends.	3
BROKEN - DESIGNED - MINE CART Metal Hit 01.wav	MINE CART METAL HIT; Large resonant and reverberant hits.	2
BROKEN - DESIGNED - MINE CART Metal Hit 02.wav	MINE CART METAL HIT; Large resonant and reverberant hits.	2
BROKEN - DESIGNED - MINE CART Metal Hit 03.wav	MINE CART METAL HIT; Large resonant and reverberant hits.	3
BROKEN - DESIGNED - MINE SHAFT Wood Metal Stress Extremely Long.wav	MINE SHAFT TREMOR; Metal and wood stress, wronks, squeaky and creaky elements within underground mine shaft or building during earthquake tremor. Reverberant interior perspective.	1
BROKEN - DESIGNED - MINE SHAFT Wood Metal Stress Long 01.wav	MINE SHAFT TREMOR; Metal and wood stress, wronks, squeaky and creaky elements within underground mine shaft or building during earthquake tremor. Reverberant interior perspective.	1
BROKEN - DESIGNED - MINE SHAFT Wood Metal Stress Long 02.wav	MINE SHAFT TREMOR; Metal and wood stress, wronks, squeaky and creaky elements within underground mine shaft or building during earthquake tremor. Reverberant interior perspective.	1
BROKEN - DESIGNED - MINE SHAFT Wood Metal Stress Long 03.wav	MINE SHAFT TREMOR; Metal and wood stress, wronks, squeaky and creaky elements within underground mine shaft or building during earthquake tremor. Reverberant interior perspective.	1
BROKEN - DESIGNED - MINE SHAFT Wood Metal Stress Long 04.wav	MINE SHAFT TREMOR; Metal and wood stress, wronks, squeaky and creaky elements within underground mine shaft or building during earthquake tremor. Reverberant interior perspective.	1
BROKEN - DESIGNED - MINE SHAFT Wood Metal Stress Long 05.wav	MINE SHAFT TREMOR; Metal and wood stress, wronks, squeaky and creaky elements within underground mine shaft or building during earthquake tremor. Reverberant interior perspective.	1
BROKEN - DESIGNED - MINE SHAFT Wood Metal Stress Medium 01.wav	MINE SHAFT TREMOR; Metal and wood stress, wronks, squeaky and creaky elements within underground mine shaft or building during earthquake tremor. Reverberant interior perspective.	2
BROKEN - DESIGNED - MINE SHAFT Wood Metal Stress Medium 02.wav	MINE SHAFT TREMOR; Metal and wood stress, wronks, squeaky and creaky elements within underground mine shaft or building during earthquake tremor. Reverberant interior perspective.	2
BROKEN - DESIGNED - MINE SHAFT Wood Metal Stress Medium 03.wav	MINE SHAFT TREMOR; Metal and wood stress, wronks, squeaky and creaky elements within underground mine shaft or building during earthquake tremor. Reverberant interior perspective.	3
BROKEN - DESIGNED - MINE SHAFT Wood Metal Stress Shake Rattle Long 01.wav	MINE SHAFT TREMOR; Metal and wood shaking and rattling. Squeaky and creaky elements within underground mine shaft or building during earthquake tremor. Reverberant interior perspective.	1
BROKEN - DESIGNED - MINE SHAFT Wood Metal Stress Shake Rattle Medium 01.wav	MINE SHAFT TREMOR; Metal and wood shaking and rattling. Squeaky and creaky elements within underground mine shaft or building during earthquake tremor. Reverberant interior perspective.	1
BROKEN - DESIGNED - MINE SHAFT Wood Metal Stress Shake Rattle Long 02.wav	MINE SHAFT TREMOR; Metal and wood shaking and rattling. Squeaky and creaky elements within underground mine shaft or building during earthquake tremor. Reverberant interior perspective.	1
BROKEN - DESIGNED - MINE SHAFT Wood Metal Stress Shake Rattle Medium 02.wav	MINE SHAFT TREMOR; Metal and wood shaking and rattling. Squeaky and creaky elements within underground mine shaft or building during earthquake tremor. Reverberant interior perspective.	1
BROKEN - DESIGNED - MINE SHAFT Wood Metal Stress Short 01.wav	MINE SHAFT TREMOR; Metal and wood stress, wronks, squeaky and creaky elements within underground mine shaft or building during earthquake tremor. Reverberant interior perspective.	3

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BROKEN - DESIGNED - MINE SHAFT Wood Metal Stress Short 02.wav	MINE SHAFT TREMOR; Metal and wood stress, wronks, squeaky and creaky elements within underground mine shaft or building during earthquake tremor. Reverberant interior perspective.	3
BROKEN - DESIGNED - MINE SHAFT Wood Metal Stress Short 03.wav	MINE SHAFT TREMOR; Metal and wood stress, wronks, squeaky and creaky elements within underground mine shaft or building during earthquake tremor. Reverberant interior perspective.	4
BROKEN - DESIGNED - MINE SHAFT Wood Metal Stress Very Long 01.wav	MINE SHAFT TREMOR; Metal and wood stress, wronks, squeaky and creaky elements within underground mine shaft or building during earthquake tremor. Reverberant interior perspective.	1
BROKEN - DESIGNED - MINE SHAFT Wood Metal Stress Very Long 02.wav	MINE SHAFT TREMOR; Metal and wood stress, wronks, squeaky and creaky elements within underground mine shaft or building during earthquake tremor. Reverberant interior perspective.	1
BROKEN - DESIGNED - MINE SHAFT Wood Metal Stress Very Long 03.wav	MINE SHAFT TREMOR; Metal and wood stress, wronks, squeaky and creaky elements within underground mine shaft or building during earthquake tremor. Reverberant interior perspective.	1
BROKEN - DESIGNED - MINE SHAFT Wood Metal Stress Very Long 04.wav	MINE SHAFT TREMOR; Metal and wood stress, wronks, squeaky and creaky elements within underground mine shaft or building during earthquake tremor. Reverberant interior perspective.	1
BROKEN - DESIGNED - MINE SHAFT Wood Metal Stress Very Long 05.wav	MINE SHAFT TREMOR; Metal and wood stress, wronks, squeaky and creaky elements within underground mine shaft or building during earthquake tremor. Reverberant interior perspective.	1
BROKEN - DESIGNED - MINE SHAFT Wood Metal Stress Very Long 06.wav	MINE SHAFT TREMOR; Metal and wood stress, wronks, squeaky and creaky elements within underground mine shaft or building during earthquake tremor. Reverberant interior perspective.	1
BROKEN - DESIGNED - MINE SHAFT Wood Metal Stress Very Long 07.wav	MINE SHAFT TREMOR; Metal and wood stress, wronks, squeaky and creaky elements within underground mine shaft or building during earthquake tremor. Reverberant interior perspective.	1
BROKEN - DESIGNED - MINE SHAFT Wood Metal Stress Very Very Long 01.wav	MINE SHAFT TREMOR; Metal and wood stress, wronks, squeaky and creaky elements within underground mine shaft or building during earthquake tremor. Reverberant interior perspective.	1
BROKEN - DESIGNED - MINE SHAFT Wood Metal Stress Very Very Long 02.wav	MINE SHAFT TREMOR; Metal and wood stress, wronks, squeaky and creaky elements within underground mine shaft or building during earthquake tremor. Reverberant interior perspective.	1
BROKEN - DESIGNED - MINE SHAFT Wood Metal Stress Very Very Long 03.wav	MINE SHAFT TREMOR; Metal and wood stress, wronks, squeaky and creaky elements within underground mine shaft or building during earthquake tremor. Reverberant interior perspective.	1
BROKEN - DESIGNED - STONE Rock Crush.wav	STONE ROCK CRUSH; Grinding and ripping rock and earth.	4
BROKEN - DESIGNED - STONE Rock Grind.wav	STONE ROCK GRIND; Grinding and ripping rock and earth.	1
BROKEN - DESIGNED - STONE Rock Stress Rip Element Large 01.wav	STONE ROCK RIPPING; Stone and rock tearing, crushing and ripping.	1
BROKEN - DESIGNED - STONE Rock Stress Rip Element Large 02.wav	STONE ROCK RIPPING; Stone and rock tearing, crushing and ripping.	1
BROKEN - DESIGNED - STRUCTURE Metal Collapse Element 01.wav	STRUCTURE METAL COLLAPSE; Collapsing metal structure element. Large hollow reverberant character.	1
BROKEN - DESIGNED - STRUCTURE Metal Collapse Element 02.wav	STRUCTURE METAL COLLAPSE; Collapsing metal structure element. Large hollow reverberant character.	1
BROKEN - DESIGNED - STRUCTURE Metal Collapse Rumble Element.wav	STRUCTURE COLLAPSE METAL RUMBLE; Metal structure collapsing element. Reverberant.	1
BROKEN - DESIGNED - TRUCK CRASH Roll Over.wav	TRUCK CRASH ROLL; Truck rolling over during accident. Heavy impacts with glass spraying and hollow character.	3
BROKEN - DESIGNED - WALL Brick Smash.wav	WALL BRICK SMASH; Smashing through a brick wall. Large impact followed by brick debris.	2
aBROKEN - DESIGNED - WALL Drywall Wood Smash 01.wav	WALL DRYWALL HIT; Sledgehammer hitting and breaking drywall with wood and dirt debris.	5
BROKEN - DESIGNED - WALL Drywall Wood Smash 02.wav	WALL DRYWALL HIT; Sledgehammer hitting and breaking drywall with wood and dirt debris.	6
BROKEN - DESIGNED - WALL Drywall Wood Smash 03.wav	WALL DRYWALL HIT; Sledgehammer hitting and breaking drywall with wood and dirt debris.	4
BROKEN - DESIGNED - WALL Drywall Wood Smash 04.wav	WALL DRYWALL HIT; Sledgehammer hitting and breaking drywall with wood and dirt debris.	1
BROKEN - DESIGNED - WINDSHIELD Glass Stress and Pop.wav	WINDSHIELD GLASS STRESS LONG; Ripping glass windshield in an automobile until it breaks and pops. Crunchy character. Interior cabin perspective.	1
BROKEN - DESIGNED - WINDSHIELD Glass Stress Tearing Wet 01.wav	WINDSHIELD GLASS STRESS LONG; Ripping glass windshield in an automobile. Crunchy character. Interior cabin perspective. Long duration. Wet cavernous reverb.	1
BROKEN - DESIGNED - WINDSHIELD Glass Stress Tearing Wet 02.wav	WINDSHIELD GLASS STRESS LONG; Ripping glass windshield in an automobile. Crunchy character. Interior cabin perspective. Long duration. Wet cavernous reverb.	1
BROKEN - DESIGNED - WINDSHIELD Glass Stress Tearing Wet 03.wav	WINDSHIELD GLASS STRESS LONG; Ripping glass windshield in an automobile. Crunchy character. Interior cabin perspective. Long duration. Wet cavernous reverb.	1
BROKEN - DESIGNED - WINDSHIELD Glass Stress Tearing Wet 04.wav	WINDSHIELD GLASS STRESS LONG; Ripping glass windshield in an automobile. Crunchy character. Interior cabin perspective. Long duration. Wet cavernous reverb.	1
BROKEN - DESIGNED - WINDSHIELD Glass Stress Tearing Wet 05.wav	WINDSHIELD GLASS STRESS LONG; Ripping glass windshield in an automobile. Crunchy character. Interior cabin perspective. Long duration. Wet cavernous reverb.	1
BROKEN - DESIGNED - WOOD Break Large Short.wav	WOOD BREAK LARGE SHORT; Large wood stressing, bending, cracking and splintering before eventually breaking. Mild metal element.	3
BROKEN - DESIGNED - WOOD Break Large.wav	WOOD BREAK LARGE; Large wood stressing, bending, cracking and splintering before eventually breaking.	3
BROKEN - DESIGNED - WOOD Break Medium.wav	WOOD BREAK MEDIUM; Medium sized wood stressing, bending, cracking and splintering before eventually breaking.	4
BROKEN - DESIGNED - WOOD Break Small.wav	WOOD BREAK MEDIUM; Medium sized wood stressing, bending, cracking and splintering before eventually breaking.	4
BROKEN - DESIGNED - WOOD Stress Deep.wav	WOOD STRESS; Deep reverberant wood wronks.	3