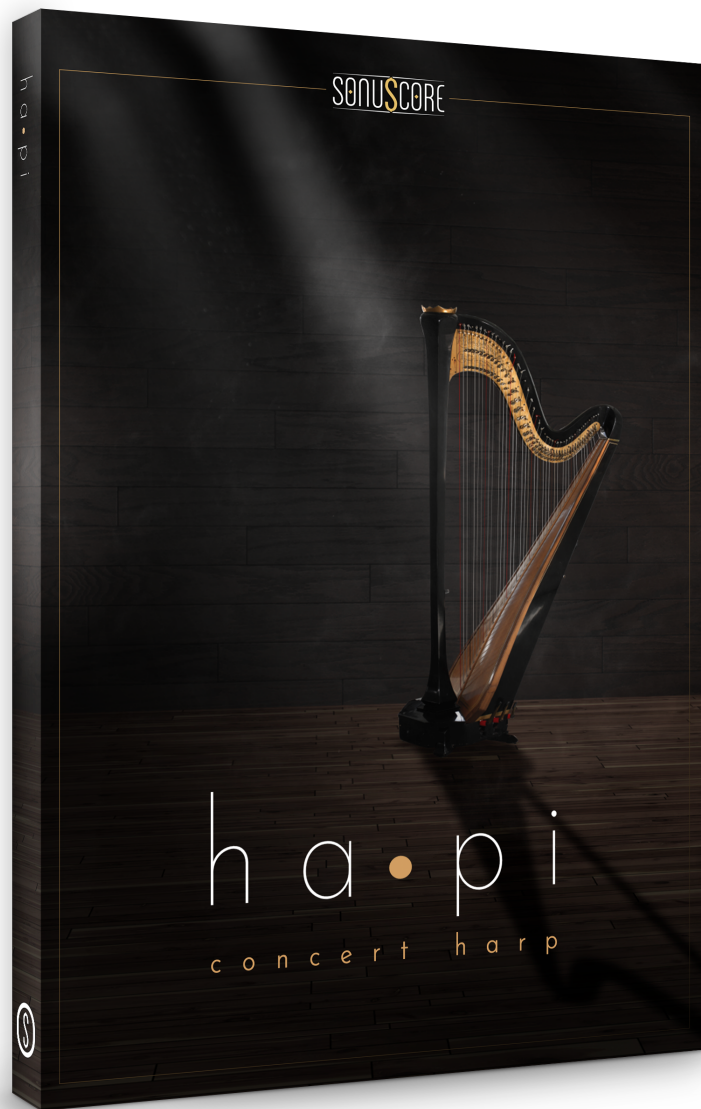


SONUSCORE



OWNER'S MANUAL



Document Version 1.0

Product Version 1.0

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SYSTEM REQUIREMENTS:

ha•pi is a KONTAKT instrument. It requires the FULL Version of KONTAKT 5.8.1 by Native Instruments. For the latest system requirements, please visit www.sonuscore.com.



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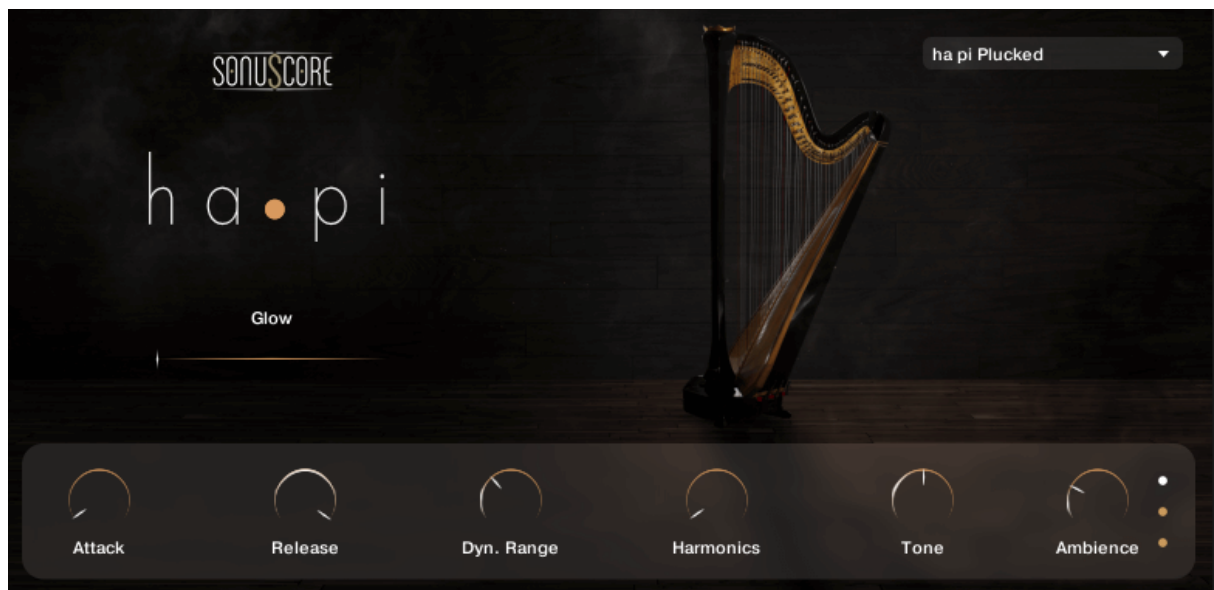
1. INTRODUCTION

Welcome to SONUSCORE's **ha•pi - Concert Harp**. Where words fail, music gains its power. The emotional delicacy of our Concert Harp plucks the right strings to soften even the hardest of hearts. Simple strums of ha•pi's strings can turn into mysterious, ethereal soundscapes using the **Glow** slider. Additionally, ha•pi was recorded with 5 round robins and includes knobs to change the attack, release, dynamic range, as well as the tone, ambience, and mix between the two recorded articulations: Naturals and Harmonics. To get you started we included 11 color presets for you to choose from – directly from our streamlined user interface.

2. INSTALLATION

After the purchase please download the zip files completely to a destination of your choice. Unzip the files and open the file "ha pi.nki" with your KONTAKT sampler.

3. MAIN PAGE



The main page shows all the controls you need to create an inspiring sound for your composition.

3.1 GLOW SLIDER

Glow creates randomly evolving sound textures that change depending on the user's input. Move the slider to the left to get the sound of a concert harp. Start moving the slider to the right to hear simple chords evolve into mesmerizing sound worlds.

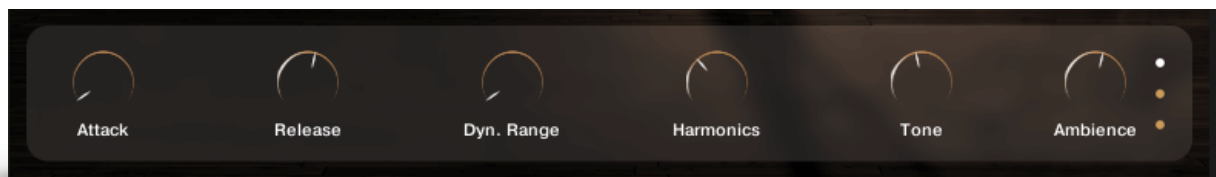


3.2 COLOR SELECTION

Click on a color name in the upper right drop-down menu to choose from several color presets the SONUSCORE team created for you.

3.3 MAIN CONTROLS

The MAIN CONTROLS give you access to the basic settings you need to shape your own sound and get the most out of SONUSCORE's ha•pi.



ATTACK: Adjusts the ATTACK of the chosen instrument.

RELEASE: Adjusts the RELEASE of the chosen instrument.

DYN. RANGE: Adjusts the dynamic range of ha•pi's sound.

HARMONICS: Adjusts the mix of two different harp playing styles. From the natural sounding harp on the left to just harp harmonics on the right.

TONE: Adjusts the sound character by adding more low-end frequencies on the left and stressing the shimmering highs on the right.

REVERB: Choose between three types of reverb effects and adjust the amount.



4. CREDITS

Product Concept and Design: SONUSCORE: Tilman Sillescu, Pierre Langer, Mathias Vatter

Project Lead: Mathias Vatter, Tilman Sillescu

Recording: Hannes Gottschall, Severin Schwarz

Mixing: Matthias Meeh

KONTAKT Scripting: Mathias Vatter

Preset Design: Simon Schrenk, Matthias Meeh

Sample Editing: Paul Daniels, Pepijn Peeters, Matthias Meeh

User Interface Design: Jannic Böhme, Mathias Vatter

Artwork: Jannic Böhme

Video: Jannic Böhme

Marketing: Florian Tauchert, Shawn Basey, Andreas Hammann, Benedikt Huster, Felix Möbius, Jannic Böhme

Additional Content: Simon Schrenk, Matthias Meeh